

Rommelgood's Tromping Song

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"Rommelgood's Tromping Song" is the companion piece to "Who Tromps Around Through All The Wood?" (p. 68-70 in *Gnomes and Giants, Pixies and Elves*). The two games can be combined for a longer imagination in one circle or offered sequentially, "Who Tromps . . .?" first and then the "Tromping Song" in another circle to continue Rommelgood's adventures.

ROMMELGOOD'S TROMPING SONG



The musical score is written on a single treble clef staff. It begins with a key signature of one sharp (F#) and a common time signature (C). The melody consists of quarter and eighth notes, with some measures containing rests. The lyrics are written below the staff, aligned with the notes. The score is divided into several sections by line breaks. The first section contains five lines of lyrics, each starting with '1. Rom and rum and rom and rum! - Rom and rum and rom and rum!'. The second section contains five lines of lyrics, each starting with '1. I am the GI-ANT Rom-mel- good! I tromp a- round through all the wood.' The third section contains one line of lyrics: '6. Then I go home, for home is best.' The fourth section contains one line of lyrics: 'Rom and rum and rom and rum! - Rom and rum and rom and rum!'. The fifth section contains one line of lyrics: 'Now I sit and take a rest.'

1. Rom and rum and rom and rum! - Rom and rum and rom and rum!
2. Rom and rum and rom and rum! - Rom and rum and rom and rum!
3. Rom and rum and rom and rum! - Rom and rum and rom and rum!
4. Rom and rum and rom and rum! - Rom and rum and rom and rum!
5. Rom and rum and rom and rum! - Rom and rum and rom and rum!

1. I am the GI-ANT Rom-mel- good! I tromp a- round through all the wood.
2. I am a GI-ANT great big man. With GI-ANT steps I cross the land.
3. I am as tall as a- ny tree. A- loft, my head you hard- ly see.
4. But my tre- men- dous, GI- ANT hat, you can see that, you can see that!
5. I am the GI- ANT Rom-mel- good! I tromp a- round through all the wood.

6. Then I go home, for home is best.

Rom and rum and rom and rum! - Rom and rum and rom and rum!

Now I sit and take a rest.

ROMMELGOOD'S TROMPING SONG

Spatial movement singing game

Text

1. Rom and rum and rom and rum!

Rom and rum and rom and rum!

2. I am the G I A N T Rommelgood!
I tromp around through all the wood.

✓

3. Rom and rum and rom and rum!
Rom and rum and rom and rum!

4. I am a G I A N T great big man
with G I A N T steps I cross the land.

✓

✓

5. Rom and rum and rom and rum!
Rom and rum and rom and rum!

6. I am as tall as any tree.
Aloft, my head you hardly see.

7. Rom and rum and rom and rum!
Rom and rum and rom and rum!

8. But my tremendous, G I A N T hat,
you can see that, you can see that!

✓

✓

Gestures

1. At the accent in the melody line (—) make a long, elastic step. Make each step purposefully, slightly and elastically bending the knee.

The steps are long and heavy, not loud. The giant tromps, he does not stomp.

Move clockwise with right shoulder toward center of circle.

2. Stop. Stretch arms up high, with hands forming fists: Giant Rommelgood. On “around” nod, but leave arms stretched.

3. Again tromp clockwise around the circle as in 1.

4. Stop, then stretch arms and fists upward as in 2. Nod on “giant steps.”

5. Again tromp clockwise around the circle as in 1.

6. As above in 2, make yourself tall.

7. Again tromp clockwise around the circle as in 1.

8. Show a wide hat with arms and hands outstretched to each side. Nod at “hat” and “that.”



9. Rom and rum and rom and rum!
 Rom and rum and rom and rum!
 I am the G I A N T Rommelgood!
 I tromp around through all the wood.

9. As in 1 and 2.

10. Then I go home, for home is best.
 Rom and rum and rom and rum!
 Rom and rum and rom and rum!

10. First tromp around in a circle clockwise as in 1, then return to your starting place from the beginning of the game. One can also keep going in a circle and stop wherever one finds oneself.

11. Now I sit and take a rest.

11. Now either sit on stools or the floor and at “take a rest” cover head with arms.
 Alternatively, stop anywhere in the room, crouch down, elbows resting on knees, and head resting in hands. Stay quiet for a bit.

Conclusion

In order to calm the children down again after the lively tromping, the following song, “Quiet Diddledoo,” can be sung, hummed, or played on the pentatonic Choroï flute.

QUIET DIDDLEDOO

Soo - soo - soo - ! Rom- mel- good is rest- ing now.
 Soo - soo - soo - ! Rom- mel- good is rest- ing now.

Rom- mel- good, still as a mouse. Soo - soo - soo - !
 Rom- mel- good, still in his house. Soo - soo - soo - !

After the quiet song, while rising, the teacher can say: “Rommelgood has rested!”
 If the “tromping step” still remains with the children, the following verse will be helpful:

Rommelgood tromps: rom and rum and rom and rum.

With steps so soft and small, there go the children all:

so - so - so - so - so - so - soo.

Show everything in movement.