

Toledo CYO is a faith-based youth league serving the Diocese of Toledo parishes and schools. Soccer is offered for kindergarten through high school. CYO follows a developmental approach that promotes lifelong engagement and holistic growth—physically, mentally, and socially—rather than focusing solely on competition. Our divisions are structured as progressive stages that guide athletes from active participation and skill learning to sustained enjoyment and involvement, all under the guidance of our Catholic faith and commitment to sportsmanship.

General Rules |

- National Federation High School Rules will govern CYO leagues, unless stated otherwise. NFHS rule books may be purchased online at www.nfhs.com
- Official scorecards are kept as permanent records of each game. Coaches and CYO officials review and sign the scorecard at the end of the match to confirm the final score is official.

League Divisions |

PEE WEE	MINOR	CADET	JUNIOR	High School
Kindergarten – 1 st	2 nd – 3 rd	4 th – 6 th	7 th – 8 th	9 th – 12 th
Bronze – Silver – Gold				5vs5 – For Fun
No Standings		League Standings		No Standings
No Tournament		League Tournament		No Tournament

Pre-Match Procedures |

Spectators

- ALL spectators (ANYONE without the current seasons coaches lanyard) must be BEHIND the dashed lined, on the spectators side not the team side
- Spectators are NOT allowed to sit or stand behind the goal lines and will be told to move to the designated spectator area

Pre-Match Conference

- The officials, coaches, and team captains will meet on the sideline at midfield to go over rules, sportsmanship, and determine which team will start with the ball first or which side of the field they want to defend first by a coin toss. If there is no coin available, rock, paper, scissors is a good alternative.
 - Coin Flip will be called by the Visiting team Captain/Coach.
 - Rosters and lineups will be verified, and updates/changes may still be made.
 - **CYO All Play Rule** will be reviewed, and any “dressed” player a coach is not playing due to injury, or the team must report at this time to the officials and opposing team.

Pre-Match Prayer |

- All teams will line up in front of parents/spectators to recite the “CYO” prayer and Pledge of Allegiance.
 - After the Pledge of Allegiance, teams will go back to their benches and have 1 minute for any final prep. Starters, then, should take the field.

CYO All Play **Equivalent to at least half of the match**

This does not include players injured or disciplined for missing practice(s) or other team infractions.

Tournament Eligibility |

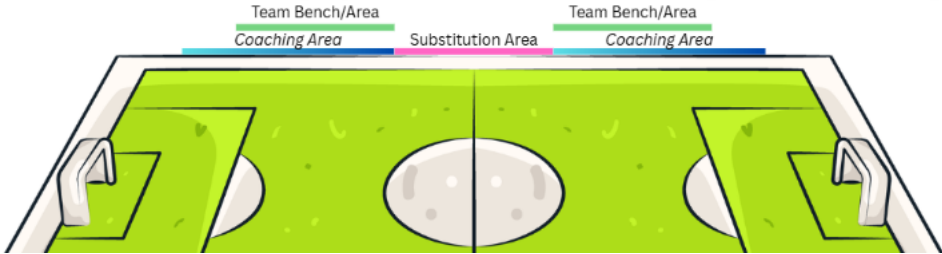
- A player must participate in at least three (3) league games to play in the tournament.
- Rosters are to be submitted to CYO before the first game; roster additions will be updated as needed



- Officials will check equipment and rosters before every game for the Minor, Cadet, and Junior divisions
 - This will make sure Minor players are eligible for tournament, if they are needed to play up for numbers; subject to the approval from the CYO Office approval
- Any request for an exception to this rule must be submitted to the CYO office BEFORE the start of the tournament.

Match Play & Results	Pee Wee	Minor	Cadet	Junior
	Bronze – Silver – Gold			
Length	Four 10min Quarters	Two 25min. Halves	Two 25min. Halves	Two 30min. Halves
	The game clock is a continuous/running clock. Time is stopped at the discretion of the official. There will not be “Extra time” added to the end of regulation.			
Halftime	5 Min. Teams will switch sides/goals for 2 nd half			
Standings	No Standings		Standing Calculation & Display Standings are determined solely by points, awarded as listed below. The declining point value of a win for excessive goal differentials is to discourage teams from running up the score.	
			Win if goal differential is +6 or less	3 points
			Win if goal differential is +7	2 points
			Win if goal differential is +8	1 point
			Win if goal differential is +9	0 points
			Win if goal differential is +10	-1 points
			Tie	2 points
			Loss	0 points
			Win by forfeit	3 points
			Loss by forfeit	-3 points
	Pee Wee	Minor	Cadet	Junior
Tournament	No tournament		End of season tournament	
Seeding			Overall Record, Head-to-Head	
Tie Breaker Tournament Play Only			5 Min. Overtime Full 5min. will be played. This is NOT sudden death.	
			2 nd Tie Breaker 5 vs 5 Penalty Kicks Coaches will select 5 players and 1 goalie. The official will select the goal If the game is still tied, another round of penalty kicks with 5 different players and goalie will take place.	
Tournament Bracket Draw			Order of selection Teams place themselves on the bracket in order of their seed. (i.e., the #1 seed picks their spot first in the bracket, followed by #2, etc.) Open Draw CYO will guide the process, filling in brackets as coaches make their selection. Updates Once the draw is finalized, brackets are updated immediately by CYO with scores and times, which can be viewed at www.CYOToledo.org – Soccer page.	



CYO Match Play Details	PEE WEE	MINOR	CADET	JUNIOR	HS
	Bronze – Silver – Gold				For Fun
Players on Field	6 5v5 with goalie	7 6v6 with goalie	9 8v8 with goalie		5 4v4 with goalie
	May start with 5		May start with 6		May start with 3
Offsides	No	Yes- a player is offside if they are in the attacking half and closer to the opposing team's goal-line than both the ball and the second-last opponent/last defenseman.			
Build-out-Line	YES	YES	NO	NO	NO
Substitutions Unlimited	Any number of players from either team MAY be substituted WITH the referee's permission during ANY stoppage of play. Substitutes must be ready at the Midfield line before a request for substitution. Substitutes MAY NOT enter the field of play until permitted by the referee.				
Substitution Designated Area	This area is outside the touchline at the midfield line. The substitute must enter the field of play at this area after receiving the referee's signal. 				
Player Entry/Exit	A player being substituted for must leave the field at the nearest point on the boundary line near their team/bench area				

Equipment & Field	PEE WEE	MINOR	CADET	JUNIOR	HS
	Bronze – Silver – Gold				<i>For Fun</i>
Ball	Size 3	Size 4		Size 5	
Field Dimensions	50x40yds	70x50yds	90x45-55yds		50x40yds
Goal Size	4' H x 6' W	6 ½' H X 18 ½' W	8' H x 24' W	8' H x 24' W	4' H x 6' W

Equipment Regulations |

- All teams provide their own practice balls for practices and pre-match warm-ups.
- The home team will provide the game ball for the match

Uniform Regulations |

- Team jerseys should have a number on the back and be tucked in
- Teams with a similar color jersey, Away team will be asked to either switch to a 2nd jersey or wear a pullover mesh jersey, which will be available at the CYO Complex.
- Teams are to wear matching (color) gym shorts or athletic pants
- Metal cleats are prohibited
- Tennis/turf shoes or molded cleats are acceptable

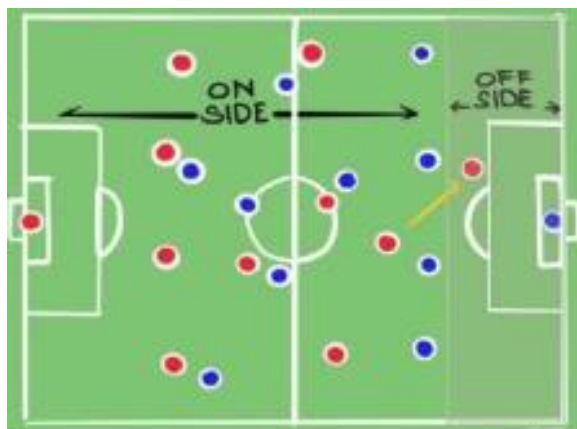


- Properly fitted shin guards are MANDATORY and must be entirely covered by the player's socks
- Pants with zippers or belts are prohibited
- **All jewelry is prohibited.** Earrings need to be completely out, not covered up.
- Any audio (microphone) or video (camera) device worn by a player during the game is not permitted. No player participating in the game is allowed to wear any device that would record or transmit audio or video.

Game Play	PEE WEE	MINOR	CADET	JUNIOR
	<i>Bronze – Silver – Gold</i>			
Goals	When the ball is over the goal line entirely between the goal posts and under the crossbar			
Handball	Occurs when a player intentionally or unintentionally touches the ball with their hand or arm below the armpit. The key aspect is whether the play gained an advantage or if their arm made their body unnaturally bigger. ▪ A direct free kick is awarded to the opposing team if the handball is deemed intentional. ▪ Accidental handballs are generally not penalized, unless they lead to a goal or goal-scoring opportunity for the offending team			
Handball in the box	When a defender intentionally or unintentionally touches the ball with their hand or arm. ▪ If the ball goes into the goal, the goal counts, and no penalty kick is issued ▪ If the ball does not go into the goal, a penalty kick is awarded to the attacking team			
Corner Kicks	▪ When the ball is kicked out of play by the defense over the end line ▪ If a goalie holds onto the ball longer than 6 seconds			
Goal Kicks	▪ When the ball is kicked out of play by the offense over the end line ▪ While usually taken by the goalkeeper, any player on the defending team can take the kick ▪ The opposing players must remain outside the penalty area until the ball is in play. The ball is in play once it has been kicked and moves			
Build Out Line (BOL)	▪ When the goalie gains possession of the ball the opposing team must move behind the BOL ▪ The opposing team can NOT cross the BOL until the ball is played (thrown, kicked, or rolled)			
Goalkeeper Restrictions	▪ Goalkeepers can only hold the ball for a maximum of 6 seconds, starting from the moment they gain control of it. ▪ If the ball is held for longer than 6 seconds, a corner kick is awarded to the opposing team. ▪ Pass Back Rule Goalkeepers cannot handle the ball with their hands or arms if a teammate deliberately kicks/passes the ball to them, or throws it to them directly from a throw-in ▪ Goalkeepers can play the ball anywhere on the field, but they cannot handle the ball with their hands or outstretched arms outside of their penalty area			

	▪ Pee Wee Division Goalkeepers shall not punt the ball. They may place the ball on the ground and pass/kick it as desired
Throw Ins	▪ When the ball is kicked out of play over the sidelines ▪ The throw-in is awarded to the opposing team that kicked the ball out ▪ A proper throw-in is an overhead throw, and both hands and feet must stay in contact with the ground. This will be called at all levels.
Heading	Heading is NOT permitted for the following divisions Pee Wee,- Minor - Cadet
Slide Tackling	Slide Tackling is NOT permitted for ALL DIVISIONS . Each offense will result in a yellow card

Offsides	MINOR	CADET	JUNIOR	HS
	Bronze – Silver – Gold			For Fun
Offsides will be called for the following divisions. Minor, Cadet, Junior and HS.				
Offside Position	A player is offside if they are in the attacking half and closer to the opposing team's goal-line than both the ball and the second-last opponent/last defenseman. • Being is an offside position alone is NOT an offside offense			
Involvement in Active Play	To be penalized for offside, the player in the offside position must be involved in active play . • Active Play / This means interfering with an opponent or gaining an advantage from being in that position			
Timing Is Key	The crucial moment for determining offside is when the ball is played to the player in question. • If they were in an offside position at the moment and subsequently became involved in active play, offside offense is committed.			



CYO Prayer

Lord God, we thank you for bringing us together today and ask that you watch and guide over us. Help the athletes use their talents to the fullest and remain injury free.

Help the coaches to teach these young athletes not only about the game, but more importantly, about being good Christians.

Help the game officials do their best to enforce the rules and remain fair at all times.

And help the spectators to be considerate of all players, coaches, officials and each other.

Thank you for giving all of us the opportunity to put our faith into action today.
-Amen-



Coach & Player Conduct |

The CYO Official(s) oversee the match and have the authority to disqualify players, coaches, or spectators for unsportsmanlike conduct.

This includes warnings and could result in immediate removal from the match/complex.

Yellow Card: Could be issued to an individual (coach or player) or a team. Is a warning and next incident would lead to a Red Card.

Red Card: Could be issued to an individual an (coach or player) or team.

- Issued to coach or player would result in immediate expulsion from the game.
- Players would be restricted to the team

bench/area.

- Coach would be told to leave the complex.
- Team Red Card would result in an immediate end of match and forfeit for the team who was issued the Red Card.

Any coach or spectator being removed will be removed from the complex for the remainder of the day.

An official has the authority to stop a match and if the individual refuses to leave, could result in discontinuing the match and automatic forfeit for the team that individual is a part of.

An Official report will be made, and the player, coach and/or team may be suspended after review by the CYO Administration/Office. Game reports are available on the CYO Website.

This includes damage to the property or misconduct with the building Coaching area (for all grade divisions)

Coaches and other team officials are not allowed to enter the field of play or interfere with the game. This includes coaches and assistant coaches, who are also known as "team officials".

A head coach may stand in the area immediately in front of her/his team area/bench to coach her/his players. This shall be no closer to the court than 5ft from the neutral area on the sideline.

Pee Wee Division – One coach may be on the field during game play.



Coaches must stay at midfield and not cross the build-out lines

Team Area

During the match, players are to stay in the team area which is 5ft of the sideline and 10ft from the neutral area.

Able to stand behind “bench” to warm-up/stretch before subbing in.

Coaches warning

If a warning (Yellow Card) is issued to anyone of the coaching staff or team bench.

That Coach is restricted to the coaching area.

The head coach and team are restricted to the bench/team area for the remainder of the match on a team bench warning.