

**IMPORTANT:** This document reflects the rules in place for the 2026-27 season, which begins March 3, 2026. It is subject to change by the ISU. For rules and procedures not clarified in this document, see ISU Communications #2701 and #2707 from the 2025-26 season. Information will be updated as needed when the ISU issues its documents for the 2026-27 season.

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| <b>Fall Deduction</b>                  | <b>Juvenile &amp; Intermediate:</b> The deduction for every fall is 0.5   |
| <b>Leveled Step Sequence</b>           | <p><b>Juvenile Short Program and Free Skate:</b><br/> <i>Step sequence can earn a maximum of a <u>Level 2</u>, and the only features that will be evaluated for a level are:</i></p> <ul style="list-style-type: none"> <li>• Feature #1: <b>minimum variety</b> (5 difficult turns and steps) or <b>simple variety</b> (7 difficult turns and steps), none of these can be counted more than twice. Simple variety is compulsory for Level 2.</li> <li>• Feature #2: rotations in either direction (right and left) with full body rotation covering at least 1/3 of the <u>pattern in total for each rotational direction.</u></li> </ul> <p><b>Intermediate Short Program and Free Skate:</b></p> <ul style="list-style-type: none"> <li>• <u>Skaters may attempt any features for any level, but the maximum level that can be awarded is Level 3.</u></li> </ul> <p><b>Juvenile and Intermediate</b></p> <ul style="list-style-type: none"> <li>• If pattern does not fully utilize the ice surface, step sequence receives No Value</li> </ul>  |
| <b>Jumps</b>                           | <p><b>Short Program and Free Skate</b> – Jumps, including rotational and edge errors, will be assessed per ISU Communications #2701 (Levels of Difficulty) and #2707 (SOV).</p> <p><b>Free Skate</b> -- If, according to the jump repeat rules for specific levels, when two executions of a jump are allowed and one of those must be in combination or sequence, if both are executed as solo jumps, the second one performed will be marked with the sign "+REP."</p>  |
| <b>Jump Clarifications And Bonuses</b> | <p>To be eligible for bonus points, jumps must be fully rotated, landed on the quarter (q) or under-rotated (&lt;), and must be compliant with short program or free skating program requirements and repeat rules. Jumps with an edge attention (!) are eligible for a bonus. Unless otherwise specified, jumps can be performed as a solo jump, or in combination or sequence. Jumps that are downgraded (&lt;&lt;) or have a wrong edge assigned (e) are not eligible for any bonus points.</p> <p><b>Juvenile:</b></p> <ul style="list-style-type: none"> <li>• Jump combinations and sequences are limited to two jumps, except skaters may perform one three-jump combination or sequence with a maximum of two double jumps.</li> <li>• However, if a double Axel or triple jump is part of three-jump combination or three-jump sequence, then two other double jumps may be included.             <ul style="list-style-type: none"> <li>○ If three double jumps are included, and double Axel is downgraded or not included, the third double jump will receive no value. 2A&lt;&lt; + 2T + 2Lo*, 2A&lt;&lt; + 2Lo + 1T, 2F + 2T + 2A&lt;&lt;* + SEQ</li> <li>○ If a triple and two double jumps are included, and triple jump is downgraded, the second double jump will receive no value. 3T&lt;&lt; + 2T + 2Lo*</li> </ul> </li> </ul> <p><b>Bonuses</b></p> <ul style="list-style-type: none"> <li>• 1.0 bonus for each double Axel</li> <li>• 1.0 bonus for one triple jump (free skate only)</li> </ul> <p><b>Intermediate:</b><br/> <b>Short Program:</b></p> <ul style="list-style-type: none"> <li>• Jumps that do not satisfy the requirements (wrong number of revolutions) <b>will have no value.</b></li> </ul> <p><b>Bonuses - Short Program and Free Skate:</b></p> <ul style="list-style-type: none"> <li>• 1.0 bonus for each triple jump (maximum 2, triples must be different)</li> <li>• 1.0 bonus for one combination or sequence with a double jump immediately followed by a triple jump             <ul style="list-style-type: none"> <li>○ Examples include but are not limited to 2A+3T or 2A+3T+1A+SEQ or 2Lz+2A+3T+SEQ</li> <li>○ If element has one full revolution between the double jump and the triple jump that immediately follows with no weight transfer, it is still eligible for a Combo Bonus</li> </ul> </li> <li>• 1.0 bonus for one combination with a double Axel or triple jump followed by a single jump followed by a triple jump (free skate only) (for example: 2A+Eu+3S).</li> </ul> |

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| <b>Spins</b> | Except as noted below, all spins in Juvenile and Intermediate will be assessed per ISU Communications #2701 (Levels of Difficulty) and #2707 (SOV), and ISU spin criteria and any associated “V” will be applied.  |
|              | <p><b>Juvenile:</b></p> <ul style="list-style-type: none"> <li>U.S. Figure Skating will continue to award eight revolutions (ISU Communication #2701 spin feature #10) once per spin, if executed in a different basic position and/or in a different difficult variation.</li> </ul> <p><b>Intermediate:</b></p> <p><b>Short Program:</b></p> <ul style="list-style-type: none"> <li>A camel spin with a change of foot (CCSp) is required for both men and women. A camel position must be achieved on both feet for a minimum of two revolutions. (ISU Short program rules apply.)</li> </ul> <p><b>Short Program and Free Skate:</b></p> <ul style="list-style-type: none"> <li>U.S. Figure Skating will continue to award eight revolutions (ISU Communication #2701, spin feature #10) once per spin, if executed in a different basic position and/or in a different difficult variation.</li> </ul> <p><b>Free Skate</b></p> <ul style="list-style-type: none"> <li>One spin (athlete’s choice) MUST begin with a flying entry.</li> </ul> |

| <b>Spin Quick Reference Chart – Juvenile and Intermediate</b> |          |          |             |            |  |
|---|----------|----------|-------------|------------|--|
| <i># of basic positions achieved →</i>                        | <b>0</b> | <b>1</b> | <b>2</b>    | <b>3</b>   | <b>No basic on one foot</b>                  |
| One position spin, no change of foot                          | No Value | (B-4)    | N/A         | N/A        | N/A  |
| One position spin with change of foot                         | No Value | (B-4)    | N/A         | N/A        | <i>Int SP - No Value<br/>Int FS - (B-4)V</i> |
| CoSp  | No Value | No Value | CoSp(B-4)V  | CoSp(B-4)  | N/A  |
| CCoSp   | No Value | No Value | CCoSp(B-4)V | CCoSp(B-4) | CCoSp(B-4)                                   |

If an execution error in one of the spins results in a call that causes the other spin to be asterisked (resulting in no value because it’s not according to requirements), the procedure is as follows:

**Juvenile Free Skate & Intermediate Short Program:**

If prior to review the two spins are listed as:

- CSp (no level) – due to an error on an intended CoSp or CCoSp
- SSp3\* – not according to requirements

The code should be changed to:

- CoSp or CCoSp (no level) – the required spin
- SSp3 – no asterisk

**Intermediate Free Skate:**

If prior to review the two spins are listed as:

- Sp (no level) – due to an error on the entrance (e.g. fall from entrance edge) **where a fly was clearly intended** (as determined by the technical panel) but never executed
- CCoSp3\* – not according to requirements

The code should be changed to:

- FSp (no level) – the required spin
- CCoSp3 – no asterisk

This procedure ensures that the skater is not penalized twice for 1) repeating the spin in one position, or 2) not executing a spin with a flying entry (Intermediate SP). However, if it is determined by the technical panel that the skater is clearly attempting a spin which is not according to specific level requirements (e.g. a spin in one position with a change of foot in juvenile; or no flying entry attempt in either spin in intermediate short program) the technical specialist calls the spin that is actually performed and not the elements that are required. Any incorrect elements will receive an asterisk\* that will result in **No Value**.

**Refer to the following documents for additional information:**

- *2026-27 Singles Short Program Elements for Juvenile – Senior*
- *2026-27 Singles Free Skate Program Elements for Pre-Preliminary – Senior*
- *ISU Communication #2701 – Single and Pair Skating Levels of Difficulty (updates expected Spring 2026)*
- *ISU Communication #2707 – Single and Pair Skating Scale of Values (updates expected Spring 2026)*
- *ISU Technical Panel Handbook – Singles (updates expected July 2026)*
- *U.S. Figure Skating Rulebook (updates expected July 2026)*