

Score by Innings	1	2	3	4	5	6	7	R	H	E
Southern Miss	0	1	1	2	0	1	2	7	15	1
Mississippi State	1	0	0	0	0	0	1	2	8	1

Southern Miss (3-2) -vs- Mississippi State (8-2)

2/16/2002 at Starkville, Miss. (2002 Bulldog Classic)

Southern Miss 7

Player	AB	R	H	RBI	BB	SO	LOB
Martin 3b	5	0	2	2	0	1	5
Hymel dp	5	1	2	0	0	1	1
Bell rf	2	1	2	1	0	0	0
Boyd rf	1	0	0	0	0	1	0
Gant ss	4	0	1	1	0	0	4
Brown lf	4	0	1	0	0	1	0
Edwards 1b	3	2	2	1	1	0	0
Milligan pr	0	1	0	0	0	0	0
Peters c	3	1	3	0	0	0	0
King pr	0	1	0	0	0	0	0
Davis 2b	2	0	1	0	0	0	0
Smith ph	1	0	0	0	0	1	0
Jenkins cf	2	0	1	2	1	0	0
Holaway p	0	0	0	0	0	0	0
Totals	32	7	15	7	2	5	10

2B: Peters (1)

3B: Hymel (1)

HR: Bell (1); Edwards (1)

SH: Peters (1); Davis (1); Jenkins (1)

SB: Gant (1); Edwards (1)

CS: Gant (1)

HBP: Boyd (1)

E: Peters (1)

Mississippi State 2

Player	AB	R	H	RBI	BB	SO	LOB
Wilkerson 1b	4	1	1	1	0	1	2
J. Nelson rf	4	0	1	0	0	1	0
McMichael cf	3	1	2	0	0	0	0
Brown dp	3	0	1	1	0	0	0
Waterman c	3	0	1	0	0	2	2
Patterson pr	0	0	0	0	0	0	0
Tillman lf	2	0	1	0	1	1	0
Whitehead p	1	0	0	0	0	0	0
Jaspers rf	2	0	0	0	0	2	1
Best 2b	2	0	1	0	0	0	0
L. Nelson ph	1	0	0	0	0	1	0
Jessup ss	2	0	0	0	0	1	1
Mosley ph	1	0	0	0	0	0	0
McDonald 3b	0	0	0	0	0	0	0
Robinson 3b	0	0	0	0	0	0	0
Totals	28	2	8	2	1	9	6

2B: McMichael (1)

HR: Wilkerson (1)

SB: McMichael (1); Patterson (1); Tillman (2)

E: Whitehead (1)

Southern Miss	IP	H	R	ER	BB	SO	WP	BK	HBP	IBB	AB	BF	FO	GO	NP
Holaway (W, 2-1)	7.0	8	2	2	1	9	0	0	0	0	28	29	7	4	101
Totals		8	2	2	1	9	0	0	0	0	28	29	7	4	101

Mississippi State	IP	H	R	ER	BB	SO	WP	BK	HBP	IBB	AB	BF	FO	GO	NP
Whitehead (L, 4-2)	4.2	10	6	4	1	1	1	0	0	0	21	25	4	8	88
Tillman	0.2	3	0	0	0	0	0	0	1	0	5	6	1	1	11
Wilkerson	1.2	2	1	1	1	4	0	0	0	0	6	7	0	0	28
Totals		15	7	5	2	5	1	0	1	0	32	38	5	9	127

Win: Holaway (2-1)

Loss: Whitehead (4-2)

HBP: Tillman

PB: None

Umpires: Home Plate: Frank Solorio Second Base: Darren Riggs

Start: 12:06 Time: 2:17 Attendance: 513

Game notes:

- Game 6 of the 2002 Bulldog Classic.
- USM Head Coach Gay McNutt was ejected in the first inning for arguing with the umpires.

Play By Play