

Haskell (Kan.) () -vs- Mid-America Christian (Ok ()
10/27/15 at ,

Date: 10/27/15
Time: 7:00 PM
Site: ,
Notes:

Score By Period	1	2	Total
Haskell (Kan.)	34	38	72
Mid-America Christian (Ok	52	51	103

Haskell (Kan.) 72

#	Player	GS	MIN	FG	3PT	FT	ORB-DRB	REB	PF	A	TO	BLK	STL	PTS
33	T'salidi Sequoyah	*	26	3-5	0-0	10-14	0-2	2	4	0	2	1	0	16
15	Duelle Gore	*	33	4-11	3-4	2-4	0-11	11	1	4	5	0	1	13
2	Wilber Everett	*	25	2-6	0-0	3-4	1-3	4	4	2	7	1	3	7
4	Marcus Middleton	*	33	0-7	0-5	2-2	1-2	3	2	3	2	0	1	2
5	Joe Moudy	*	18	0-1	0-1	0-0	0-0	0	1	2	5	1	1	0
30	Ethan Candyfire		14	4-9	0-0	4-4	2-2	4	3	0	2	0	1	12
3	Ralston Moore		19	3-15	3-8	2-2	1-1	2	3	2	3	0	2	11
21	Dallas Rudd		12	1-5	0-0	3-6	0-2	2	2	0	1	0	1	5
40	Keith Moore		17	1-3	1-2	0-0	0-1	1	1	1	1	0	0	3
11	Justin Narcomey		3	1-3	1-3	0-0	0-0	0	0	1	0	0	0	3
TM	TEAM			0-0	0-0	0-0	7-9	16	0	0	1	0	0	0
Totals		-	200	19-65	8-23	26-36	12-33	45	21	15	29	3	10	72

Team Summary	FG		3PT		FT	
Total	19-65	29.2 %	8-23	34.8 %	26-36	72.2 %

Technical Fouls: none Second Chance Points: 0 Scores Tied: 0 times(s) Points in the Paint: 0 Fast Break Points: 0
Lead Changed: 0 times(s) Points off Turnovers: 0 Bench Points: 34 Largest Lead: 0 0

Mid-America Christian (Ok 103

#	Player	GS	MIN	FG	3PT	FT	ORB-DRB	REB	PF	A	TO	BLK	STL	PTS
23	Devonse Reed	*	21	8-15	2-6	0-0	0-2	2	3	1	2	0	1	18
21	Jerrick Massenburg	*	25	5-13	4-10	1-2	2-5	7	4	4	2	0	4	15
25	Nick Tate	*	24	5-17	2-7	3-4	3-5	8	3	2	0	0	0	15
33	Chris Runnels	*	22	1-6	0-1	5-6	3-3	6	3	3	1	1	3	7
10	Malcolm Mann	*	27	3-6	0-0	0-2	1-3	4	3	3	2	0	2	6
30	Bryon Miller		19	4-6	1-2	2-2	1-5	6	5	1	2	0	0	11
42	Jason Nwisienyi		17	3-3	0-0	5-5	0-3	3	1	0	1	5	0	11
24	Exzavia Seaton		17	4-8	0-1	0-0	5-6	11	1	3	1	0	0	8
34	Devante Moore		9	1-2	1-2	2-2	1-1	2	1	2	1	0	0	5
51	Dustin Welch		2	2-3	0-0	0-2	0-1	1	0	0	0	0	0	4
15	Trey Slate		18	1-8	1-5	0-0	0-0	0	2	2	3	0	1	3
TM	TEAM			0-0	0-0	0-0	3-5	8	0	0	3	0	0	0
Totals		-	201	37-87	11-34	18-25	19-39	58	26	21	18	6	11	103

Team Summary	FG		3PT		FT	
Total	37-87	42.5 %	11-34	32.4 %	18-25	72.0 %

Technical Fouls: none Second Chance Points: 0 Scores Tied: 0 times(s) Points in the Paint: 0 Fast Break Points: 0
Lead Changed: 0 times(s) Points off Turnovers: 0 Bench Points: 42 Largest Lead: 0 0