

Macomb Community Col (0-0) -vs- Sinclair Community C (0-0)
3/12/2019 at Sinclair Community C

Score by Innings	1	2	3	4	5	6	7	R	H	E
Macomb Community Col	0	0	0	0	5	2	0	7	6	0
Sinclair Community C	0	0	3	5	4	0	X	12	9	1

Macomb Community Col 7

Player	AB	R	H	RBI	BB	SO	LOB
B. Harrison 0	2	1	0	0	1	2	1
A. DeBuck 0	2	1	1	1	1	1	2
R. Kavulick 0	4	1	2	4	0	2	0
A. Resner 0	1	0	0	0	2	1	0
V. Konvinski 0	4	1	1	1	0	3	2
E. Sherman 0	3	1	1	1	1	0	1
R. Bester 0	4	0	0	0	0	1	1
N. Parsons 0	1	0	0	0	0	1	1
A. Grajewski 0	2	1	0	0	1	1	2
J. Isaacson p	0	0	0	0	0	0	0
R. DeBastos p	0	0	0	0	0	0	0
H. Smith p	0	0	0	0	0	0	0
C. Lenneman p	4	1	1	0	0	2	3
Totals	27	7	6	7	6	14	13

3B: A. DeBuck (1)
HR: R. Kavulick (1)
SB: A. DeBuck (1); R. Kavulick (1); C. Lenneman (1)

Sinclair Community C 12

Player	AB	R	H	RBI	BB	SO	LOB
J. Brustoski p	0	0	0	0	0	0	0
S. LoPiccolo p	0	0	0	0	0	0	0
J. Eichbaum p	0	0	0	0	0	0	0
M. Meyer 2b	3	1	0	1	1	0	0
K. Corbett 3b	4	3	1	1	1	0	0
A. Jacobs rf	2	2	1	2	1	0	0
M. Sears 1b	2	2	2	6	1	0	0
H. Hughes lf	1	0	1	0	1	0	0
D. Carpenter c	2	0	0	0	2	0	1
D. Klaserner dh	3	1	1	0	1	0	2
B. Hama ss	3	1	1	0	1	1	5
B. DeWitt cf	4	2	2	1	0	0	0
D. Nicodemus p	0	0	0	0	0	0	0
Totals	24	12	9	11	9	1	8

2B: M. Sears (1); B. Hama (1)
3B: K. Corbett (1); D. Klaserner (1)
HR: M. Sears (1)
SF: M. Meyer (1); A. Jacobs (1)
HBP: M. Sears (1); H. Hughes (2)
E: B. Hama (1)

Macomb Community Col	IP	H	R	ER	BB	SO	WP	BK	HBP	IBB	AB	BF	FO	GO	NP
J. Isaacson	0.2	5	7	7	4	0	0	0	1	0	0	12	0	0	-
R. DeBastos	1.2	4	4	4	4	1	0	0	0	0	0	12	0	0	-
H. Smith (L, 0-1)	2.2	0	1	1	1	1	0	0	2	0	0	11	0	0	-
C. Lenneman	1.0	0	0	0	0	0	0	0	0	0	0	3	0	0	-
Totals		9	12	12	9	2	0	0	3	0	0	38	0	0	

Sinclair Community C	IP	H	R	ER	BB	SO	WP	BK	HBP	IBB	AB	BF	FO	GO	NP
D. Nicodemus (W, 1-0)	4.0	0	0	0	3	8	0	0	0	0	12	15	0	0	-
J. Brustoski	2.0	3	2	1	0	5	0	0	0	0	10	10	0	0	-
S. LoPiccolo	0.1	1	4	4	3	1	0	0	0	0	2	5	0	0	-
J. Eichbaum	0.2	1	1	1	0	1	0	0	0	0	3	3	0	0	-
Totals		5	7	6	6	15	0	0	0	0	27	33	0	0	

Win: D. Nicodemus (1-0)
Loss: H. Smith (0-1)
HBP: J. Isaacson, H. Smith
PB: R. Kavulick

Start: 2:00 PM **Time:**

Play By Play