

McMaster Marauders (11-3) -vs- Windsor Lancers (10-5)
1/29/2012 at St. Denis Centre ()

Site: St. Denis Centre ()
Date: 1/29/2012 **Attendance:** 300 **Time:** 3:00pm
Officials:

Set Scores	1	2	3
McMaster Marauders (3)	25	25	25
Windsor Lancers (0)	17	18	13

McMaster Marauders (11-3)

#	Player	SP	Attack				Set		Serve		Block			Defense		Rec	PTS
			K	E	TA	PCT	A	E	SA	SE	BS	BA	BE	DIG	BHE	RE	
5	Sanders, TJ	3	0	1	3	-.333	28	0	0	1	0	0	0	10	0	0	0.0
6	Groenveld, Jeremy	3	10	3	19	.368	0	0	0	0	1	2	0	5	0	0	12.0
10	Stevens, Kevin	3	9	1	21	.381	1	0	0	1	1	1	0	1	0	1	10.5
12	Alexander, Tyson	3	10	1	13	.692	0	0	0	0	1	4	0	6	0	0	13.0
13	Mantha, Jori	3	8	3	19	.263	1	0	0	3	1	3	0	6	0	1	10.5
17	Elliot, Alex	3	2	0	4	.500	0	0	0	0	1	3	0	0	0	0	4.5
2	Lowe, Sean	3	0	0	0	.000	1	0	0	0	0	0	0	8	0	0	0.0
TM	TEAM	3	0	0	0	.000	0	0	0	0	0	0	0	0	0	0	0.0
3	Petrusma, Shayne	2	1	0	3	.333	0	0	1	0	0	1	0	0	0	0	2.5
8	Campion-Smith, A	2	0	0	0	.000	4	0	0	1	0	0	0	1	0	0	0.0
Totals		28	40	9	82	.378	35	0	1	6	5	14	0	37	0	2	53.0

Set	K	E	TA	%
1	15	4	27	.407
2	11	3	28	.286
3	14	2	27	.444
	40	9	82	.378

Windsor Lancers (10-5)

#	Player	SP	Attack				Set		Serve		Block			Defense		Rec	PTS
			K	E	TA	PCT	A	E	SA	SE	BS	BA	BE	DIG	BHE	RE	
1	Foster, Andrew	3	8	5	22	.136	0	0	0	0	0	0	0	2	0	0	8.0
2	Alexander, Will	3	1	0	2	.500	22	0	1	0	0	1	0	6	0	0	2.5
5	Williamson, Kyle	3	7	7	25	.000	2	0	1	0	0	0	0	9	0	1	8.0
9	El-Turk, Jimmy	3	5	3	12	.167	0	0	0	0	0	1	0	2	0	0	5.5
TM	TEAM	3	0	0	0	.000	0	0	0	0	0	0	0	0	0	0	0.0
10	Hickman, Scott	2	1	2	6	-.167	0	0	0	2	0	0	0	1	0	0	1.0
11	Oake, Harrison	2	2	8	17	-.353	0	0	0	2	0	0	0	5	0	0	2.0
3	Wasser, Blase	2	0	0	1	.000	1	0	0	0	0	0	0	1	0	0	0.0
4	Poirier, Laine	2	0	0	0	.000	1	0	0	0	0	0	0	3	0	0	0.0
8	Leknois, Ryan	2	0	1	2	-.500	0	0	0	0	0	0	0	0	0	0	0.0
7	Thompson, Adam	1	0	0	0	.000	0	0	0	0	0	0	0	1	0	0	0.0
12	Chelladurai, Andrew	1	3	3	7	.000	0	0	0	0	0	0	0	1	0	0	3.0
Totals		27	27	29	94	-.021	26	0	2	4	0	2	0	31	0	1	30.0

Set	K	E	TA	%		1	2	3	Total
1	8	9	30	-.033	Tie scores	6	4	2	12
2	11	10	34	.029	Lead changes	1	0	0	1
3	8	10	30	-.067					
	27	29	94	-.021					