

Windsor Lancer's () -vs- McMaster Marauders ()
2/19/2010 at McMaster University (Burrige Gymnasium)

Site: McMaster University (Burrige Gymnasium)
Date: 2/19/2010 **Attendance:** 0 **Time:** 8:00
Officials: 1st Referee: Lorenzo Milan, 2nd Referee: Andre Felinczak

Set Scores	1	2	3	4
Windsor Lancer's (1)	25	19	18	15
McMaster Marauders (3)	20	25	25	25

Windsor Lancer's ()

#	Player	SP	Attack				Set		Serve		Block			Defense		Rec	PTS
			K	E	TA	PCT	A	E	SA	SE	BS	BA	BE	DIG	BHE	RE	
1	Foster,Andrew	4	0	0	0	.000	0	0	0	0	0	0	0	11	0	3	0.0
4	Byrne,Shane	4	5	2	13	.231	1	0	0	2	1	2	0	1	0	0	7.0
5	Williamson,Kyle	4	7	8	23	-.043	0	0	0	1	0	3	0	5	0	1	8.5
6	Le,Ryan	4	7	10	22	-.136	0	0	0	1	0	1	0	2	0	0	7.5
8	Kuskoff,Justin	4	6	2	15	.267	0	0	2	0	0	0	0	8	0	2	8.0
9	DiPietro,Agostino	4	0	0	0	.000	0	0	0	0	0	0	1	0	0	0	0.0
13	Edwards,Josh	4	7	4	15	.200	0	0	0	2	0	3	0	0	0	0	8.5
2	Alexander,Will	3	0	0	0	.000	24	0	1	0	0	1	0	3	0	0	1.5
3	Prieur,Adam	3	0	0	0	.000	10	0	0	0	0	0	0	1	0	0	0.0
11	Oake,Harrison	3	5	3	13	.154	0	0	0	1	0	0	0	2	0	0	5.0
Totals		37	37	29	101	.079	35	0	3	7	1	10	1	33	0	6	46.0

Set	K	E	TA	%
1	10	3	20	.350
2	13	5	29	.276
3	8	13	28	-.179
4	6	8	24	-.083
37	29	101	.079	

McMaster Marauders ()

#	Player	SP	Attack				Set		Serve		Block			Defense		Rec	PTS
			K	E	TA	PCT	A	E	SA	SE	BS	BA	BE	DIG	BHE	RE	
2	Nederveen,Josh	4	0	0	0	.000	1	0	0	0	0	0	0	9	0	1	0.0
6	Groenveld,Jeremy	4	17	4	29	.448	0	0	2	3	1	3	0	4	0	0	21.5
10	Hudson,Ryan	4	1	1	2	.000	41	0	0	1	0	0	1	3	0	0	1.0
11	Stevens,Kevin	4	8	2	21	.286	0	0	1	2	0	1	0	7	0	1	9.5
12	Santoni,Tyler	4	7	3	14	.286	1	0	1	1	2	6	0	1	0	0	13.0
13	Podstawka,Paul	4	6	3	17	.176	0	0	0	3	0	3	0	2	0	0	7.5
14	Bench,Shawn	4	7	2	12	.417	1	0	2	6	2	3	0	2	0	0	12.5
5	Lichty,Joshua	2	3	3	7	.000	0	0	0	0	0	0	0	4	0	1	3.0
17	Zanchetta,David	2	0	0	0	.000	1	0	0	0	0	0	0	0	0	0	0.0
3	Petrusma,Shayne	1	0	2	3	-.667	0	0	0	0	0	0	0	0	0	0	0.0
8	Barr,Myles	1	0	0	0	.000	1	0	0	0	0	0	0	1	0	0	0.0
Totals		34	49	20	105	.276	46	0	6	16	5	16	1	33	0	3	68.0

Set	K	E	TA	%
1	12	9	29	.103
2	12	2	23	.435
3	10	5	23	.217
4	15	4	30	.367
49	20	105	.276	