

Brandon (4-1) -vs- Thompson Rivers (2-1)
11/3/2017 at Kamloops, BC (TCC Champ Court)

Site: Kamloops, BC (TCC Champ Court)
Date: 11/3/2017 **Attendance:** 450 **Time:** 7:45 pm
Officials:

Set Scores	1	2	3
Brandon (3)	25	25	25
Thompson Rivers (0)	14	18	14

Brandon (4-1)

#	Player	SP	Attack				Set		Serve		Block			Defense		Rec	PTS
			K	E	TA	PCT	A	E	SA	SE	BS	BA	BE	DIG	BHE	RE	
3	Reece Dixon	3	1	0	2	.500	21	0	0	0	0	1	0	4	1	0	1.5
7	Seth Friesen	3	8	1	24	.292	1	0	0	2	0	3	0	1	0	3	9.5
9	James Weir	3	3	0	5	.600	1	0	0	2	1	4	0	3	0	0	6.0
10	Elliott Viles	3	7	2	16	.313	0	0	5	1	0	1	0	4	0	1	12.5
14	Matt Powell	3	7	1	11	.545	0	0	0	3	0	2	1	8	0	0	8.0
16	Mason Metcalf	3	5	0	8	.625	0	0	2	2	0	3	0	0	0	0	8.5
2	Brady Nault	3	0	0	0	.000	5	0	0	0	0	0	0	2	0	0	0.0
8	Joel Makara	2	0	0	0	.000	0	0	0	0	0	0	0	0	0	0	0.0
15	Travis Walls	1	0	0	0	.000	0	0	1	1	0	0	0	1	0	0	1.0
Totals		24	31	4	66	.409	28	0	8	11	1	14	1	23	1	4	47.0

Set	K	E	TA	%
1	12	0	21	.571
2	13	2	27	.407
3	6	2	18	.222
31	4	66	.409	

Thompson Rivers (2-1)

#	Player	SP	Attack				Set		Serve		Block			Defense		Rec	PTS
			K	E	TA	PCT	A	E	SA	SE	BS	BA	BE	DIG	BHE	RE	
8	Jordan Foot	3	5	0	5	1.000	0	0	0	0	0	0	0	1	0	0	5.0
10	Randy Grundmann	3	5	2	11	.273	0	0	1	2	0	0	0	3	0	4	6.0
11	Anton Napolitano	3	0	1	2	-.500	10	0	2	0	0	1	0	0	0	0	2.5
15	Tim Dobbert	3	6	7	21	-.048	0	0	0	2	0	0	0	7	0	0	6.0
16	Sam Taylor Parks	3	4	2	8	.250	0	0	0	2	0	2	1	1	0	0	5.0
1	Jakob Hamilton	3	1	0	2	.500	15	0	0	1	0	1	1	1	1	0	1.5
2	Isaac Smit	3	0	0	0	.000	1	0	0	0	0	0	0	6	0	3	0.0
6	Charlie Bringloe	3	2	2	5	.000	0	0	1	2	0	1	1	1	0	1	3.5
13	Joshua Mullaney	2	2	2	9	.000	0	0	0	1	0	0	0	1	0	0	2.0
9	Cole Keddie	2	1	2	6	-.167	0	0	0	1	0	0	0	0	1	0	1.0
4	Alex Cassels	1	0	0	0	.000	0	0	0	0	0	0	0	0	0	0	0.0
7	Cole Hanson	1	0	0	0	.000	0	0	0	0	0	0	0	0	0	0	0.0
17	Tim Edge	1	0	3	3	-1.000	0	0	0	1	0	0	0	1	0	0	0.0
20	Landon Currie	1	0	0	0	.000	0	0	0	0	0	0	0	4	0	0	0.0
Totals		32	26	21	72	.069	26	0	4	12	0	5	3	26	2	8	32.5

Set	K	E	TA	%
1	7	6	22	.045
2	10	5	24	.208
3	9	10	26	-.038
26	21	72	.069	

	1	2	3	Total
Tie scores	2	2	3	7
Lead changes	1	1	1	3