



Training Document

Contacting Support:

By phone: 1-800-490-7767

By email: vision@catapultsports.com

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HIGH SIERRA

Is the Mac Laptop you are going to install Vision software running macOS High Sierra? If not, Vision is designed to run on mac's latest operating system. How to check? Simply, click the apple in the upper left hand corner of the screen and choose About this mac.



Installing the Application

Install & Register the Vision Application into your Application Folder. Drag & drop the Application from the Application Folder to the Dock.



Getting Started

Launch your Vision App from your Applications Folder or your Dock. If you have not already placed your Vision Application into your dock, simply open up your finder window, open your applications window, and then drag and drop the Vision Application into your dock. All you need to do to launch the application is to double click the icon in the Application Folder or Single Click the Vision Icon in the dock.

Open a new Vision project or an existing project



Upon launching the application, Vision will appear in your menu bar at the top of your mac computer. You can start a new project by using the HomeScreen Window (Command,0) and

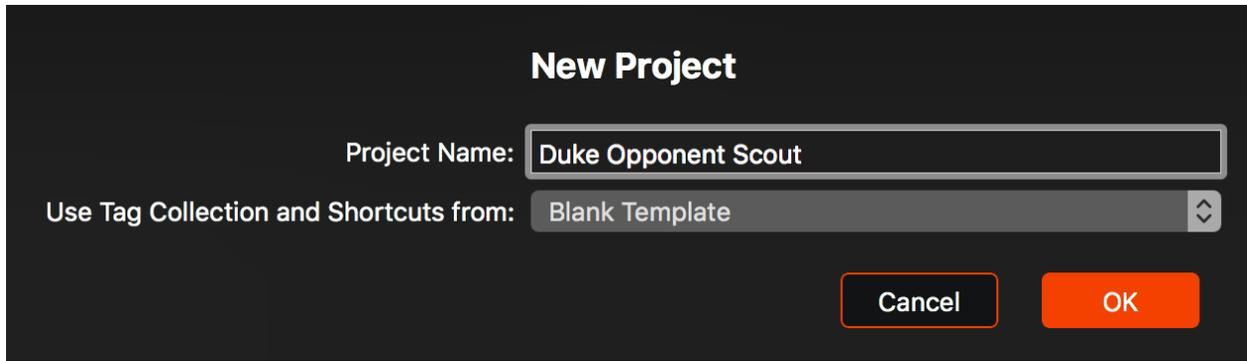


clicking on the +New Project... button,

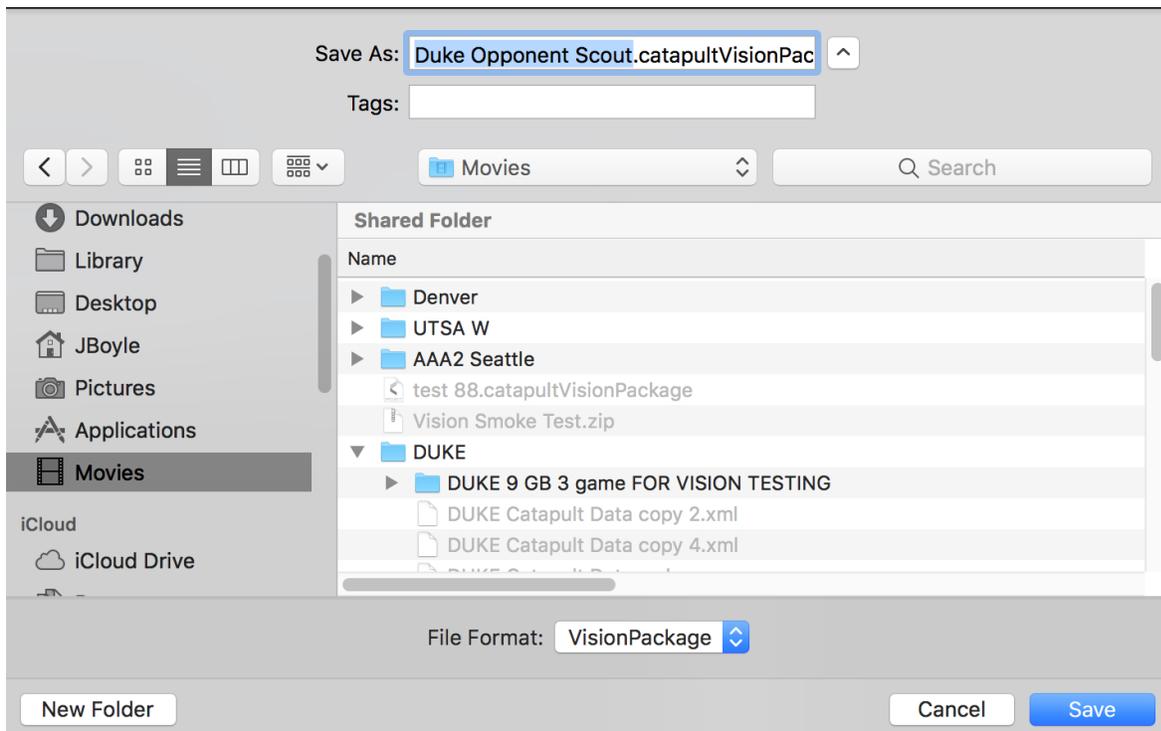
or go to the menu bar and choose, File, New Project (Command, N). You can open an existing project by double clicking that project on the Home Screen, or by choosing File, Open or File,

Open Recent and choosing your existing VisionPackage





If you are creating a new project, you will be asked to give your new project a name
Do you have an existing projects with a previously established Tag Collection and Shortcuts? Or
Do you want to start from scratch with a blank Template?
Where do you want to save your project?



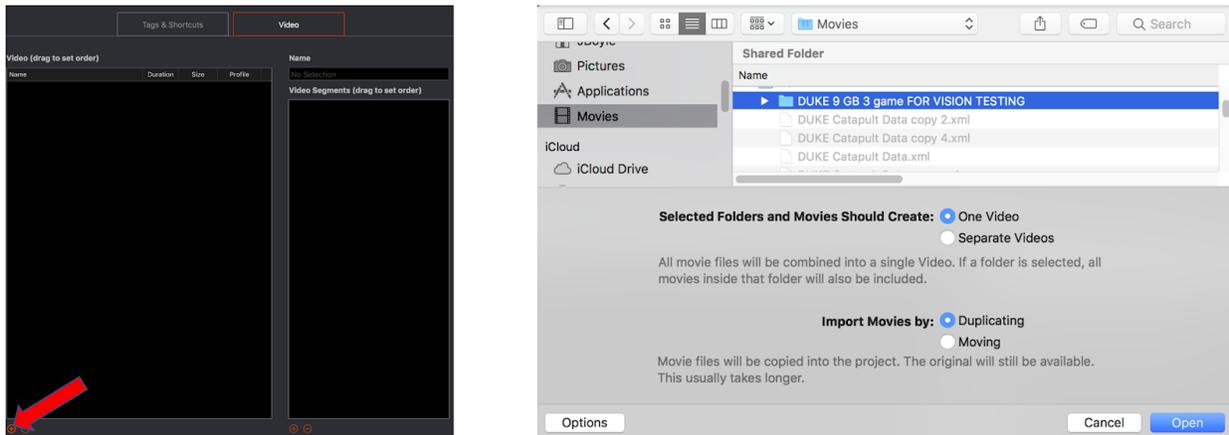
Settings Tab

You will use the Vision Settings tab to add and delete video files to your project and you will also use this tab to create Tags and Shortcuts.

Adding Video in the Video Tab within the Settings tab

To add video to your new project go to the Video tab and (simply click the (+) button in the bottom left hand corner. Once your video has been loaded, you can also drag the added video files to select the order they will appear in the timeline as well as the order they appear in your playlists.

After you click on the + button, locate you media/video files, then you have the option to select:



Selected Folders & Video:

Vision gives you two options- One Video or Separate Video. Some users may store their games in movie segments and some users will store their movies as a single file. If you have 5 games all stored as single files, you simply chose separate videos and Vision will import all the games in a single step. If you store your videos as segments, we suggest you store them in a Folder, then you can choose multiple folders and create separate videos.

Import Video By:

Duplicating or Moving. Vision gives you a choice to copy/duplicate your movies or to move your movies. Some users will want to use their movies for more than just one software. If you want to maintain the original movie file for another use, we suggest you duplicate the movie(s). If you will only be using the movies inside Vision, you will save hard drive storage by moving the movie files.

Tags & Shortcuts Tab within the Settings Tab

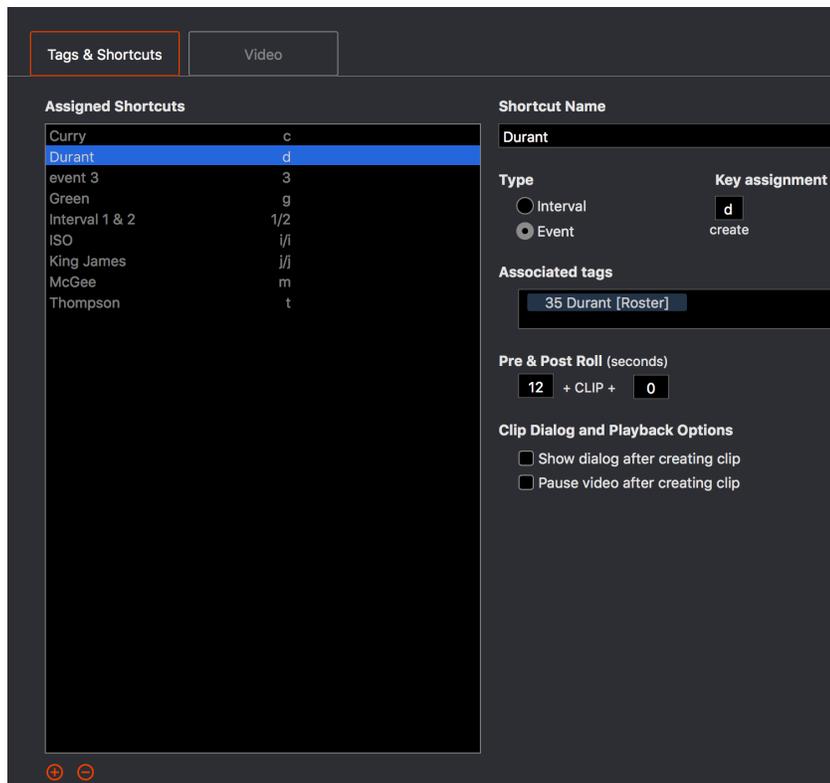
In the left pane- "Tag Collection" you can do the following:

- Add a new category
- Add a new tag
- Delete a tag

- Delete a category
- Move tags and categories
- Change the color of a tag

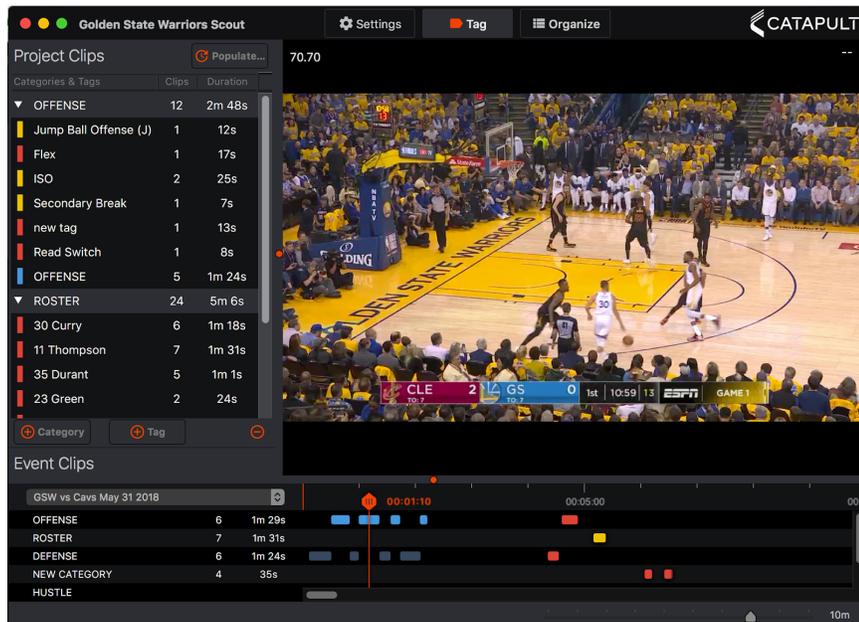
In the right pane- “Assigned Shortcuts” you can do the following:

- Create hotkeys with the following Shortcut Properties
 - Shortcut Name
 - Type
 - Interval
 - Event
 - Key assignment
 - Associated Tag(s)
 - Pre & Post Roll (seconds)
 - Clip Dialog and Playback Options
 - Show dialog after creating clip
 - Pause video after creating clip



TAG TAB

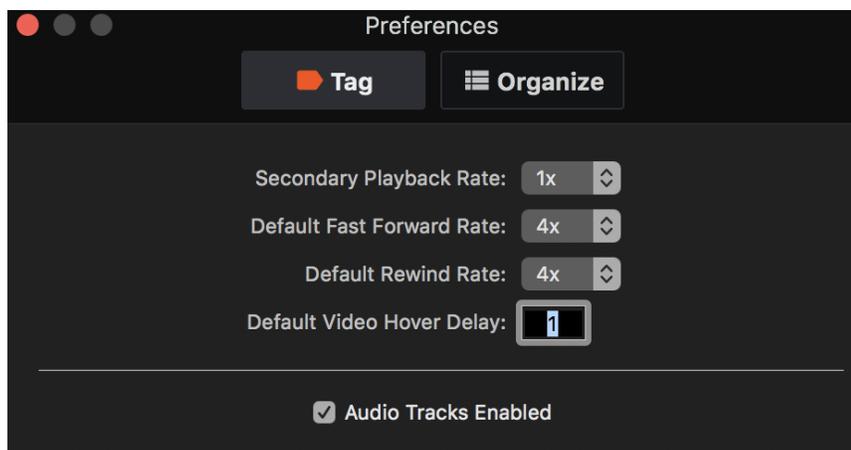
Video Window, Project Tagging & Timeline



You can adjust the size of video Window, Timeline & Project Clips Windows by moving the orange circles.

For global Tagging Preferences, go to the top Vision menu bar and click on Vision, then choose Preferences. Here you can choose your Tag settings for:

- Secondary Playback Rate (Command, Y)
- Default Fast Forward Rate
- Default Rewind Rate
- Default Video Hover Delay
- Audio Tracks Enabled



Playback:

To playback your video you have two great options: manipulating Playback with TrackPad or Keyboard

TrackPad scrubbing features

- To use the trackpad for playback the mouse must be over the video window
- You can now two finger scroll to the right to control FF speed
- You can now two finger scroll to the left to control RR speed



Keyboard Playback (in Tag and Organize tab)

- Play (Space Bar)
- Fast Forward (Shift, Right Arrow)
 - Faster Fast forward (Shift, Up Arrow)
- Fast Rewind (Shift, Left Arrow)
 - Faster Rewind (Shift, Down Arrow)
- Frame by Frame Forwards (Right Arrow)
- Frame by Frame Backwards (Left Arrow)

Secondary Playback Speed (Command, Y) to turn on and off

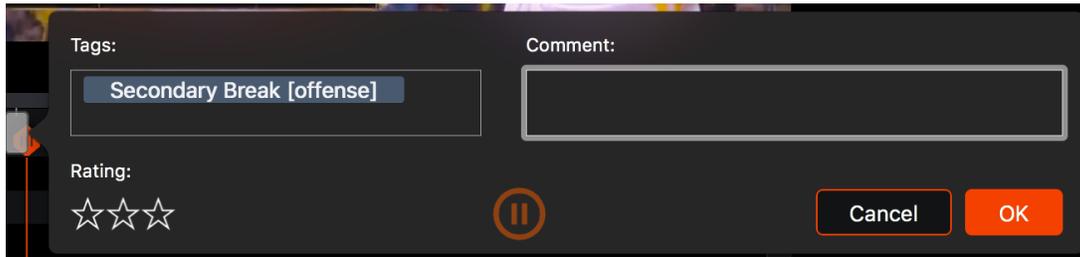
Tag Tab (Con't)

In the Project Clips (left pane) of the Project you can manage your Categories & Tags

- Add New Category
- Delete Category
- Add New Tag
- Delete Tag
- Edit Categories and Tags (click on name or highlight and press Enter)
- Moving Categories
- Moving Tags
- Change the color of a Tag

Total # of Clips, Duration (this is a summary from all Event Clips in all timelines)

Tagging



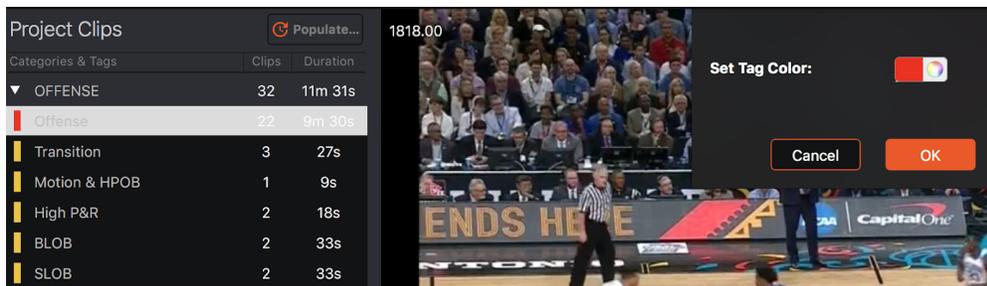
Default Tags (adjust in the Settings tab under the Tags & Shortcuts tab)

- 1=Starting the interval clip
- 2=Stopping the interval clip
- 3=Event with 5 second pre & post roll

Once you tag an instance with a Hotkey a Dialogue box will appear. There you can add as many tags as you would like, make a comment, and rate the clip. A great feature of Vision is that you can continue to scroll through the timeline as the dialogue box is open in case you need to check a players' number, etc.

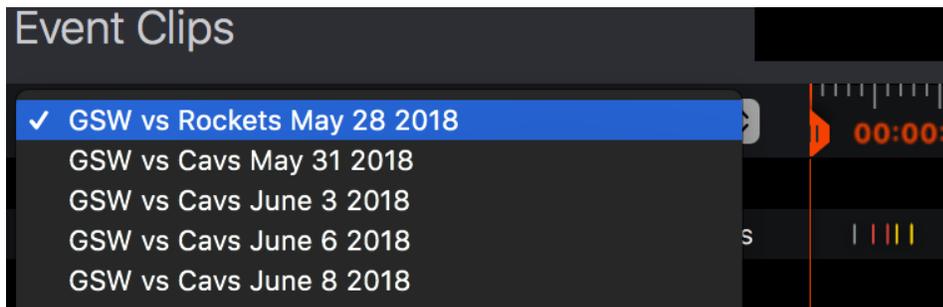
If you have already used that tag (example: Offense) before in this project the tag Offense will pre-populate into the Tags area when you press the first letter of that tag ("O" in this example). This allows you to tag very quickly.

Once you have created your tags you can manipulate them in both Project Clips on the left and the timeline below. Simply double click on the color tag on the left of your tag and a color menu will appear. Select your color, press ok, and see that tag's color change in both locations.

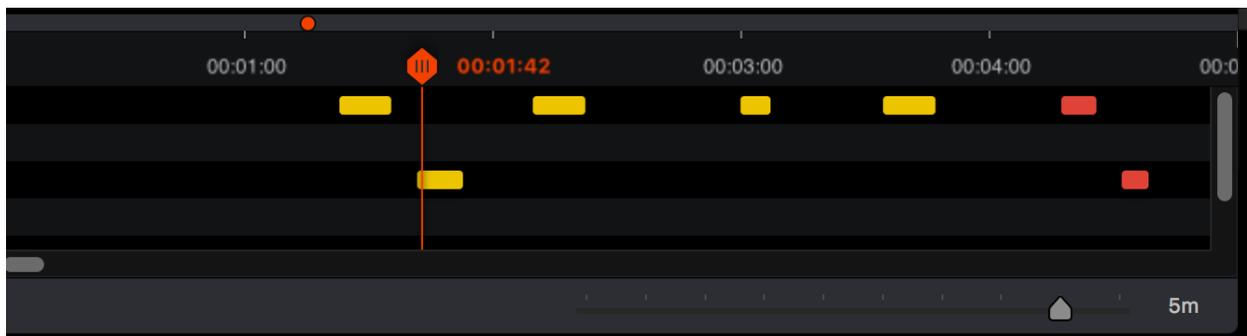


Timeline

Timeline Selection - which game am I viewing? Use the drop down menu above the timeline to select what film you can currently tag on.

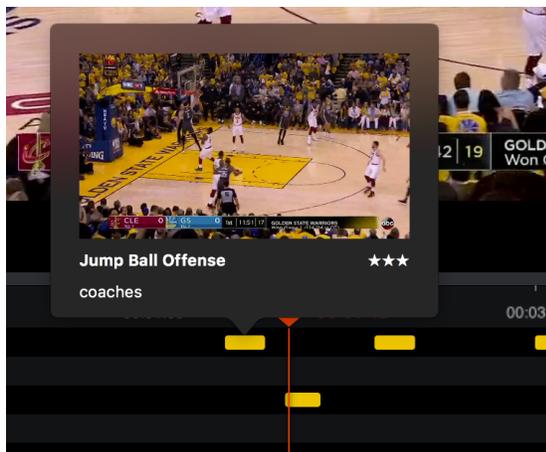


Expanding the Timeline- move the scale on the bottom right of the timeline to zoom in on or zoom out of the timeline.



Hover in the Timeline

- Press Control & click to immediately get the hover over view. Or wait for your overall default setting (adjustable in Vision Preferences) for the hover over to pop-up.



Trimming in the Timeline - move your mouse to the beginning or end of a clip, the mouse will turn into two vertical bars, simply click and drag to trim the clip. Additionally, you can Double Click on a Clip to Edit it in the Timeline

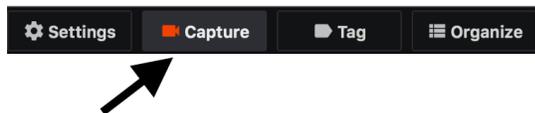
Capturing and Tagging during Live Capture

First, Hardware setup is required:

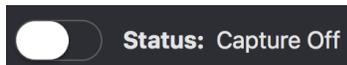
Before you click on the Capture tab to begin capture from an HDMI or SDI source you will need a Magewell USB Capture Device. We have qualified two devices to work with Vision, the Magewell USB Capture HDMI Gen 2 and the Magewell USB Capture SDI Gen 2 pictured below:



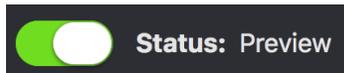
Hook up your HDMI cable or your SDI cable to your camcorder and the other end of the cable to your Magewell Device. Hook up the supplied USB cable to the Magewell device and hook up the other USB end to your laptop. When everything is connected, click on the Capture tab in Vision.



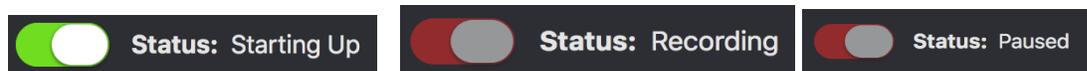
When you enter capture you will see that the capture status is set to “Capture Off”



Slide the slider to the right and your Status will Change to “Capture Preview”



Choose your Video Device (USB Capture HDMI), choose your Audio Device (USB Capture HDMI), and then name your Video. Then when you are ready, click on “Start Capture” to begin Capture. After you click start capture your Status will change from Starting Up to Recording.

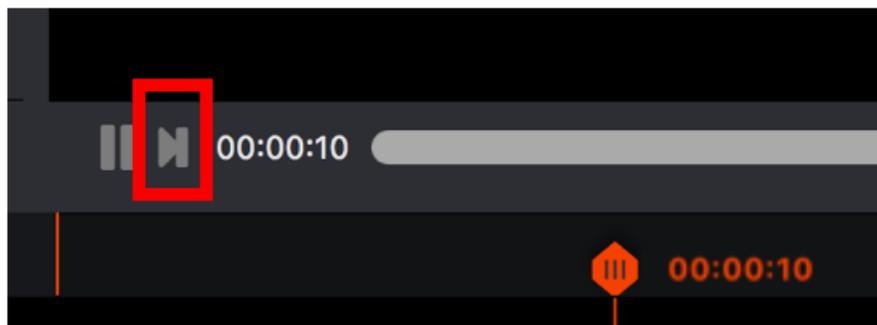


As soon as the status is Recording, you can click on your Tag Tab, then hit your spacebar and begin tagging your recorded video. You will notice a delay of between 4-5 seconds of your video window compared to your live recording. This 4-5 second lag between the Tag window and what you are currently capturing allows you to pause live capture, rewind live capture and tag your capture in the same manner that you tag pre-recorded video. While you are Capturing you can pause the video (example: for timeouts or halftime) by entering into the Capture Tab and choosing Pause. To Resume Capture, just click on Resume, and the capture will begin again and the button will change back to pause. You can stop you capture in the Capture Tab by choosing Stop Capture.

If you are in the Tag Tab, you can stop capture by pressing the red blinking camera button located in Event Clips (see picture below) next to the capture name on the timeline.



Tag - Back to live button during capture. In the Tag section during capture while tagging video you can click the Back To Live Button (see picture below) and it will jump you to the right furthest most point in the timeline and get you caught up to tag the most recent recorded video frame.



Populate/Update Tags

During Tagging or after you finish tagging a game or games, Vision allows the user to instantly populate/update their Categories & Tags into a playlist for editing. Click on "Populate" in the top left of your project. For existing playlists, clips tagged since the last update will be added & badged to the original playlist.

Playlist (no badges)

Project Summary		Update	
	Clips	Duration	
▼ offense	12	2m 33s	
Flex	1	17s	
ISO	2	35s	
Secondary Break	2	7s	
Jump Ball Offense	1	12s	
Read Switch	1	8s	
OFFENSE	4	59s	

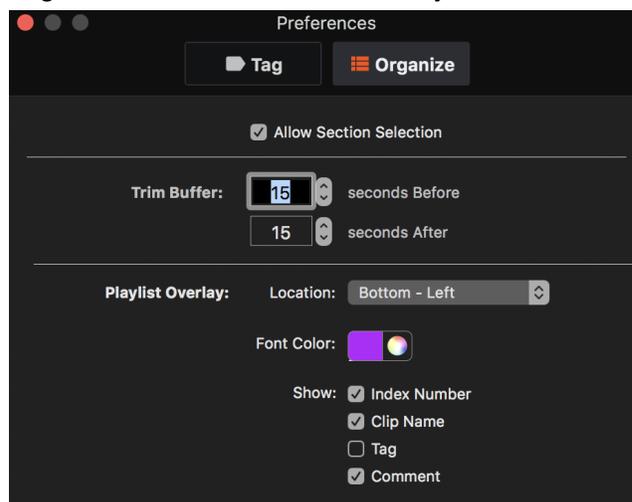
Playlist with newly added clips (badges)

Project Summary		Update	
	Clips	Duration	
▼ Roster	27	4m 48s	
11 Thompson	5	7	1m 13s
30 Curry	3	7	1m 18s
35 Durant	3	7	1m 1s
23 Green	2	24s	
02 Player	1	3	39s
01 McGee	1	1	13s

Organize Tab

Organize Tab Preferences

- Allow Advanced Selection
- Trim Buffer
 - Seconds Before
 - Seconds After
- Playlist Overlay Preferences
 - Check the items you want to show in your overlays
 - Change the Font Color of the overlays



Project Summary- (Left Pane in the Organize Tab)

You can manage all of the below:

New Sections

New Playlists

Delete Sections

Delete Playlists

Move Sections

Move Playlists

Rename Sections

Rename Playlists

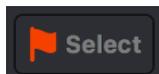
Drag & Drop Plays from Playlists into other Playlists

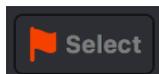
Total # of Clips

Total Duration of the Section/Playlist

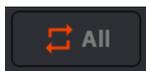
Playlist Editing in the Organize Tab

- Viewing a playlist (click on a playlist from the Project Summary) the playlist highlights & shows the clips in the Video Window
- Viewing a Section (click on a section in the Project Summary (Advanced Selection in your preferences must be turned on)
- Drag & Drop to reorder rows in the playlist
- Right Click a selected row or rows to:
 - Duplicate Clips
 - Clear Flags
 - Move Clips to Top
 - Move Clips to Bottom
 - Copy Selected Clips
 - Copy Flagged Clips
- Click in the Flag Column to select or deselect a Flag
 - If a row is selected you can also use the shortcut (control F)
- Click on the Flag Header to sort the Flag Column by Flagged clips
- Click on the Name Column Header to sort Alphanumerically
- Click on the Tag Column Header to sort Alphanumerically
- Click on the Start Column Header to sort in game order
- Click on the Duration Column Header to sort by time
- Click on the Rating Column Header to sort by Stars
- Click on Comments Columns to sort Alphanumerically
- You can click on any Star to adjust Star Ratings
 - Click on a single one star to remove all stars.
- Select a row and hit Tab to jump to Private Comment
- Tab again on Private Comment to jump to Public Comment
- With a row selected the up and down arrows on the keyboard move your selection to next play



- Use the  button to quickly select all the flags in the playlist



- Click the  button to change the playback properties of your playlist.
- Check the “Show Overlays” button (above Trim) if you want to show video content on top

of your video clips (adjust what content is shown in Vision Preference)



Creating your Presentation

Creating a New Playlist from Flagged Clips or a Selection of Clips

- After Flagging clips in your playlist, right click anywhere in the playlist and choose Copy Flagged Clips..., this will bring up the window below.

The screenshot shows a 'Copy Selected Clips' dialog box overlaid on a video player. The dialog box has a title 'Copy Selected Clips' and a subtitle 'Select Destination Playlist Below'. It contains a table with columns 'Clips' and 'Duration'. The 'Team Meetings' section is selected, and three clips are chosen for copying. Below the table are buttons for 'New Section' and 'New Playlist'. A status message at the bottom of the dialog says 'You are copying 3 clips, with a total playing time of 57s'. There are 'Close' and 'Copy' buttons. The background shows a basketball game in progress.

	Clips	Duration
Team Meetings	39	8m 17s
TEST	3	42s
Hustle	1	13s
All Off for thurs meeting	4	25s
Player tape	12	2m 8s
Offense	4	59s
Defense	4	1m 6s
Offense & Defense	8	2m 6s
Test Edit from Preso with ALR	3	35s

#	Name	Tag	Start	Duration	Rating	Private Comment	Public Comment
1	GSW vs Cavs May 31 2018, DEFENSE 001	DEFENSE	00:00:06	23s	☆☆☆☆		
2	GSW vs Cavs May 31 2018, DEFENSE 002	DEFENSE	00:00:50	9s	☆☆☆☆		
3	GSW vs Cavs May 31 2018, DEFENSE 003	DEFENSE	00:01:21	11s	☆☆☆☆		
4	GSW vs Cavs May 31 2018, DEFENSE 004	DEFENSE	00:01:43	21s	☆☆☆☆		
5	GSW vs Cavs May 31 2018, OFFENSE 001	OFFENSE	00:00:30	19s	☆☆☆☆		
6	GSW vs Cavs May 31 2018, OFFENSE 002	OFFENSE	00:00:59	22s	☆☆☆☆		

- Choose your Section or Create a New Section
- Choose your playlist or Create a New Playlist
- Copy your clips

Dragging and Dropping clips into a new Playlist

- At any point you can drag and drop clips from one playlist to another in order to create your presentation. Clips that you drag and drop will be duplicated and placed in the new playlist.

Trimming Clips in the Organize Tab

To easily trim any clip in the Organize tab, click on the Playlist that includes the clip you are interested in trimming from the Project Summary. Then highlight that play in the Video window and click on the trim button. Once you click on the trim button, a scroll bar will appear with a yellow box around your current clip. Move either side of the yellow rectangle to add or reduce the length of your clip. After adjusting your clip, click on the highlighted Trim button to make your edits complete. You will then see your clip length adjusted in the Duration column of that playlist.

The screenshot displays the CATAPULT software interface in the Organize tab. On the left, the Project Summary shows a list of clips under 'Personnel Final', with clip #48 highlighted. The main video window shows a basketball game with a yellow trim box over a clip. The bottom table lists clips with columns for #, Name, Tag, Start, Duration, Rating, Private Comment, and Public Comment. The 'Trim' button is highlighted in the bottom right.

#	Name	Tag	Start	Duration	Rating	Private Comment	Public Comment
1	Title						
2	Game 1, #48 001	#48	00:40:27	7s	☆☆☆☆		
3	Game 1, #48 002	#48	00:46:30	7s	☆☆☆☆		
4	Day 2, Game 2, #48...	#48	00:02:40	7s	☆☆☆☆		
5	Day 2, Game 2, #48...	#48	00:06:27	7s	☆☆☆☆		
6	Day 2, Game 2, #48...	#48	00:15:13	7s	☆☆☆☆		
7	Day 2, Game 2, #48...	#48	00:17:14	7s	☆☆☆☆		
8	Day 2, Game 2, #48...	#48	00:19:12	7s	☆☆☆☆		
9	MVI_3166, #48 008	#48	00:00:53	7s	☆☆☆☆		
10	MVI_3166, #48 009	#48	00:01:16	7s	☆☆☆☆		
11	MVI_3166, #48 010	#48	00:15:56	7s	☆☆☆☆		
12	Kansas vs Texas, #48...	#48	00:23:25	7s	☆☆☆☆		

You can adjust your "Trim Buffer" (amount of time available to add to your clips) in your Vision Preferences. Vision- Preferences and adjust your Trim buffer as needed. To get to your Vision preferences, simply click the work Vision in the upper left hand corner of your mac and then choose preferences. Go to the Organization Tab to change your trim buffer.

Inserting Title Slides

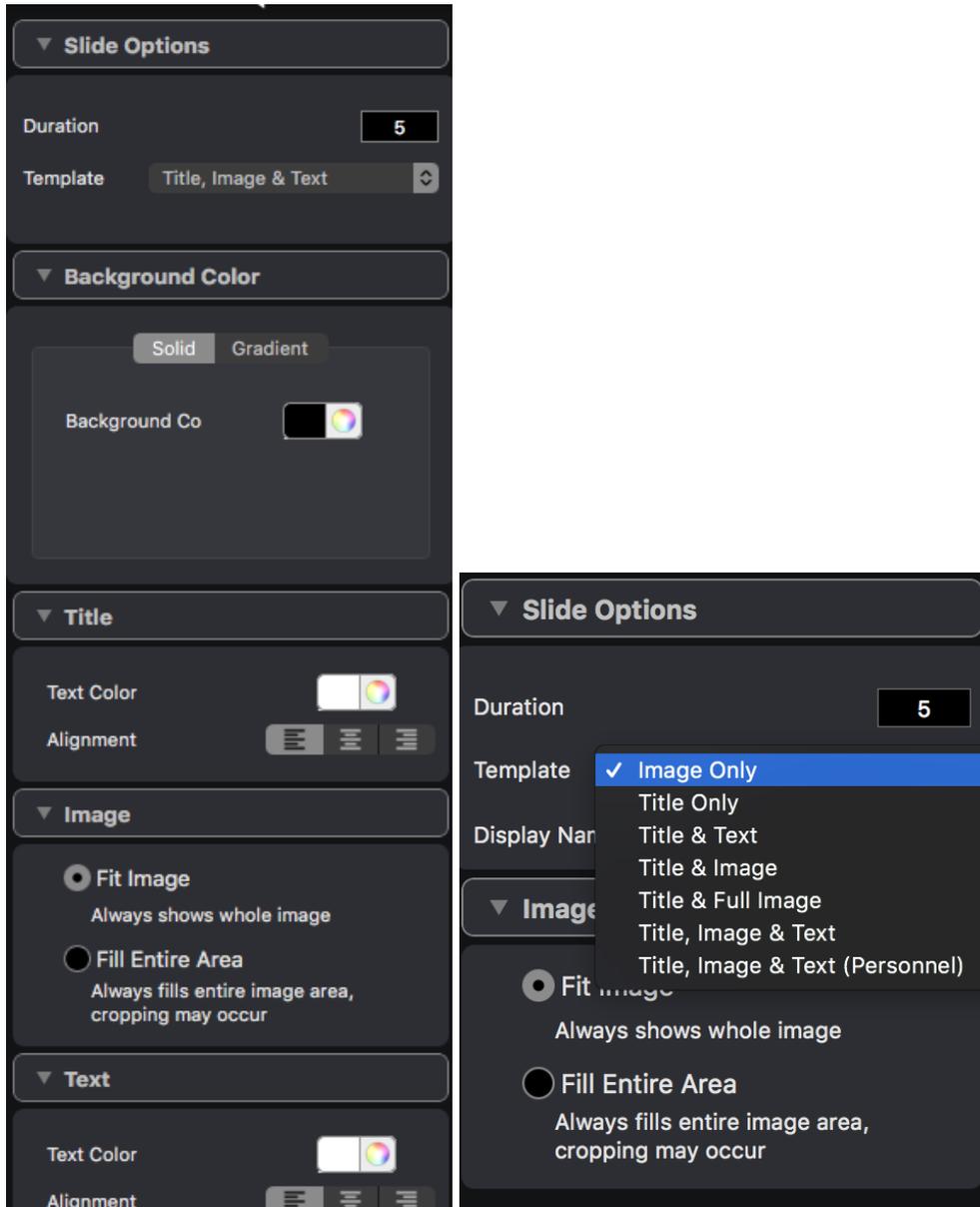
Creating Custom Title Slide

Slides may be added to any Playlist in the Organizer tab. Simply click on the “+Slide”



underneath your playlist. From there, choose from our 7 pre-created templates.

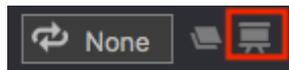
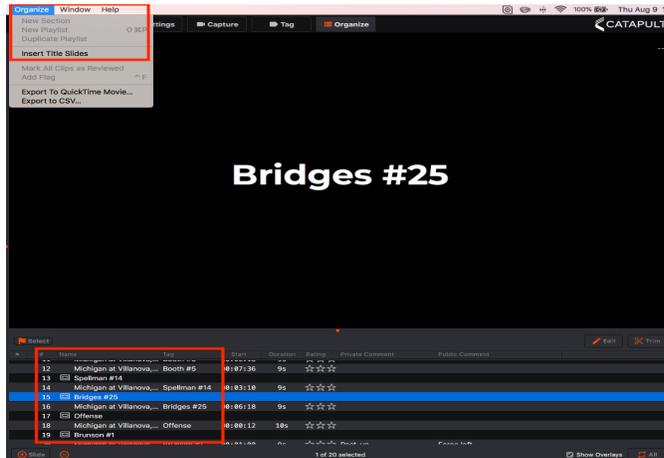
The templates are titled based on what encompasses that slide (Image, Image & title, etc)



Based on the template you select for your slide, you will have a variety of options to customize your slide. You can choose the Duration of the slide, how the image fits (fit image or fill entire area), background color (solid or gradient), text color, alignment and more.

Using Auto Generated Title Slides

If you want to quickly and easily have Vision create title slides for you with the Word/Title of your tag click on Organize in the menu bar and then choose Insert Title Slides. Vision will create a title slide with a black background white lettering, and a duration of 5 seconds for every different tag you have within your playlist. In the example below, Vision created 4 auto-generated title slides for this playlist- Spellman #14, Bridges #25, Offense, Brunson #1. You can edit any auto-generated slide by simply clicking on the Edit button right under the video window.



Full Screen Presentation

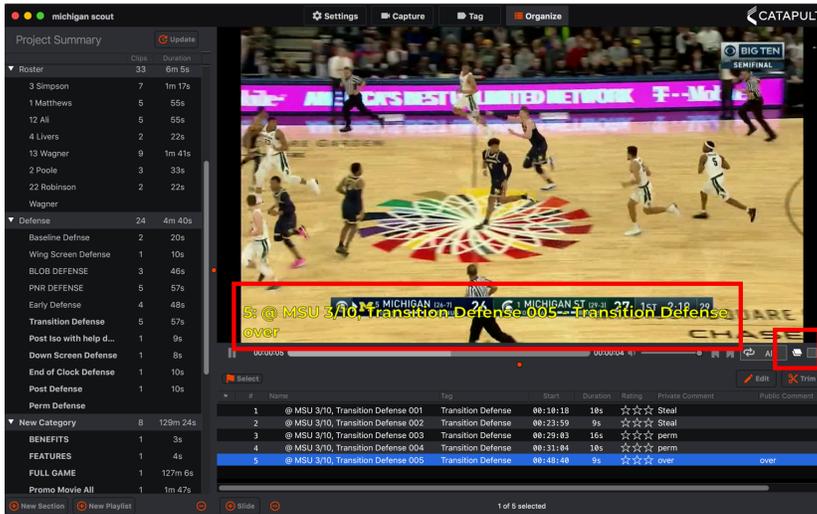
We have a Full Screen mode to a secondary display, that can be turned on/off in the Organize tab on the far right side above the trim button. Clicking on this button will display your video to a secondary display monitor and allow you to view Vision on your primary display.

How to set up a secondary display monitor

1. Connect your secondary display.
 2. Click the apple in upper left corner of your primary display.
 3. Choose System Preferences
 4. Choose Displays
 5. You should have two windows available to choose from.
 6. In the window with your secondary display name choose Arrangement
 7. Uncheck Mirror Displays
 8. Where is your 2nd Display? Top/Bottom/Left/Right? To rearrange displays, drag them to the desired location. This will guide you to use your mouse on both displays.
- 
9. Go to Vision. Click on the 2nd Display icon
 10. You should now have full screen video on your 2nd display, while vision lives on your primary display.

You will use the up/down arrows to move from one clip to the next. Additionally, all the same, Fast Forward/Rewind options are still available in fullscreen mode.

Inserting Overlays

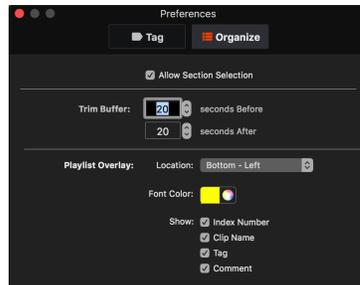


To add overlays to your clips simply head to the Organizer tab and click on the “Show Overlay”



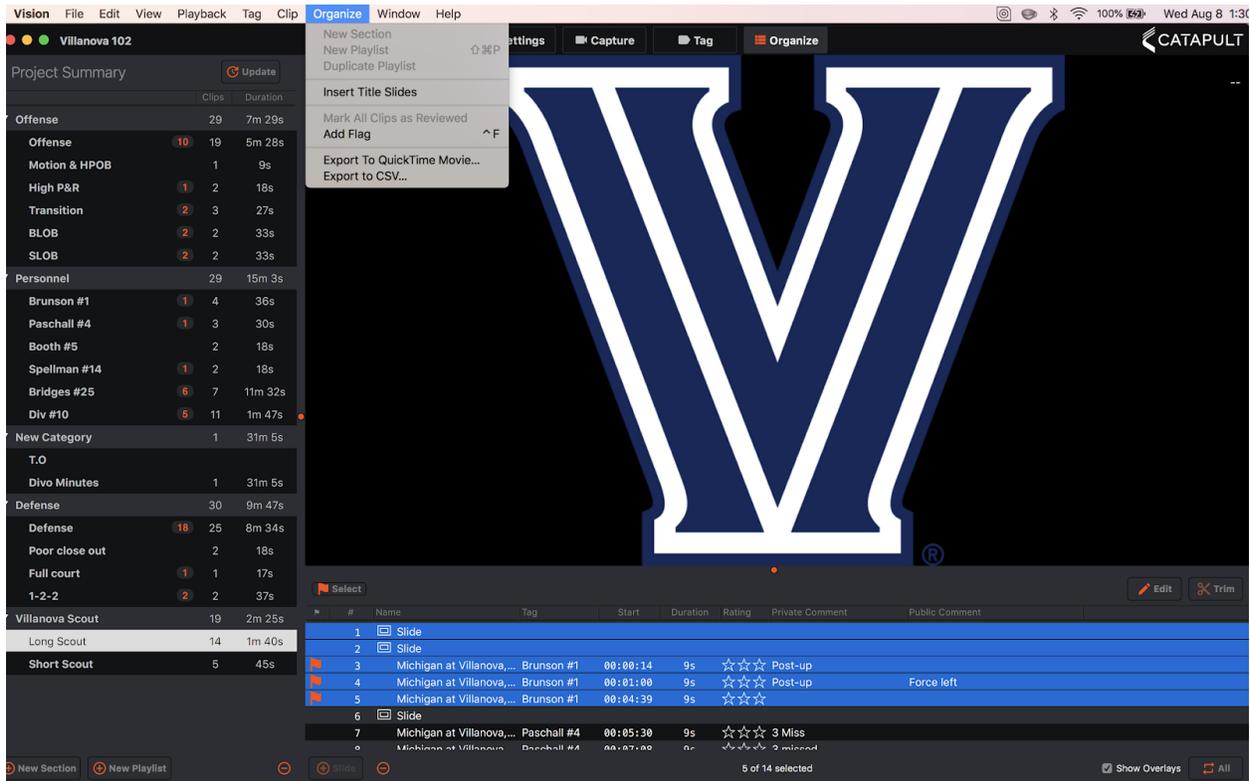
button in the middle right of your screen (just above Trim).

You can change your Overlay preferences by going to Vision-Preferences-Organize. Here you can choose what content shows; Index Number, Clip number, Tag, Comment.



Exporting Clips/Playlist to a QuickTime Movie

Vision allows you to export out a single playlist or any clips or group of clips you would like using Quicktime video. Simply highlight a playlist in the Project Summary Window or choose the clips you are interested in exporting (example below shows 5 clips highlighted) and click on Organize from the top menu bar and select “Export to QuickTime Movie...”



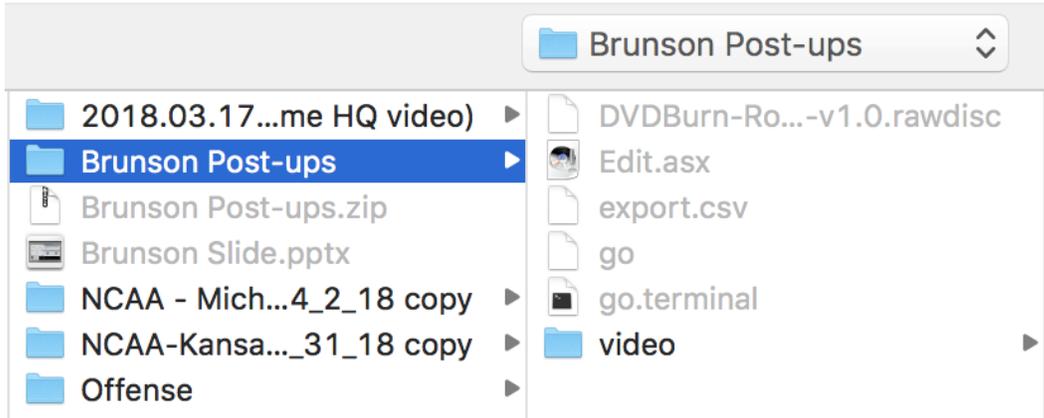
From there you are given an option to name your movie and select the Folder where you wish to save your new movie. You have 3 options:

- Save as single movie
- Include audio
- Include overlays

Checking the box, ‘Save a Single Video’ will result in Vision combining all your highlighted clips. Not checking that box will result in each clip being exported into a folder as individual clips. You can choose to include or not include audio and if you want to include overlays.

Importing Synergy Edits

Vision allows you to import complete edits from Synergy. To import edits from Synergy, click on File in the top Vision menu and select "Import Synergy". Select the entire Synergy folder. This folder is using located in your "Documents/SynergySports/"UserName"/MyEdits Folders"



Once you select your edit, Vision will prompted you to Populate those clips to the Organize tab. You can choose how you would like to import those clips from the edit; by Roster, by Result, by team, or by Game. This allows you to be deal down even more into your edits to allow for easier playlist/scouting creation.

Update Playlists

For existing playlists, clips tagged since the last update are shown below.

New playlists will be created for tags that were not previously selected.

No playlists will be removed.

All

Edits	Clips	Duration
<input checked="" type="checkbox"/> ▶ Roster - Villanova	32	10m 3s
<input checked="" type="checkbox"/> ▼ Syn_Result	32	10m 3s
<input checked="" type="checkbox"/> 1 Pts	1	17s
<input checked="" type="checkbox"/> Foul	4	1m 12s
<input checked="" type="checkbox"/> Make 2 Pts	27	8m 33s
<input checked="" type="checkbox"/> ▶ Team	32	10m 3s
<input checked="" type="checkbox"/> ▼ Game	32	10m 3s
<input checked="" type="checkbox"/> Creighton@Villanova on 02/24/18	1	16s
<input checked="" type="checkbox"/> DePaul@Villanova on 12/27/17	1	11s
<input checked="" type="checkbox"/> Gonzaga@Villanova on 12/05/17	2	48s
<input checked="" type="checkbox"/> Marquette@Villanova on 01/28/18	2	37s
<input checked="" type="checkbox"/> Providence@Villanova on 02/14/18	1	14s

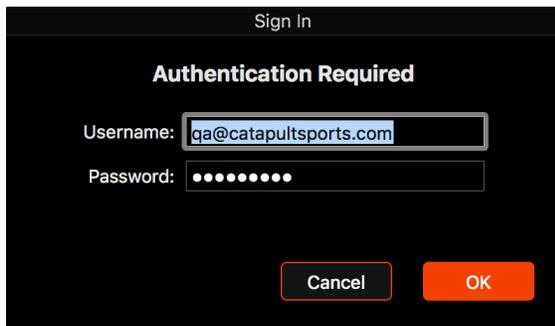
Mark newly added clips as reviewed

Cancel Add 153 Clip(s)

Publish to Athlete

If you purchased a mobile subscription for our Vision Athlete Application, you can publish your playlists to your athletes and they can view the video on the Vision Athlete App on their iPhone. You should have a username (email address) and a password. If you have not already subscribed, please contact support or your sales representative if you wish to purchase cloud hours and subscribe to this service.

SIGN IN - Simply click on Organize in the menu bar and choose Sign In. Then enter the email and password that you received upon purchase. Then click OK.



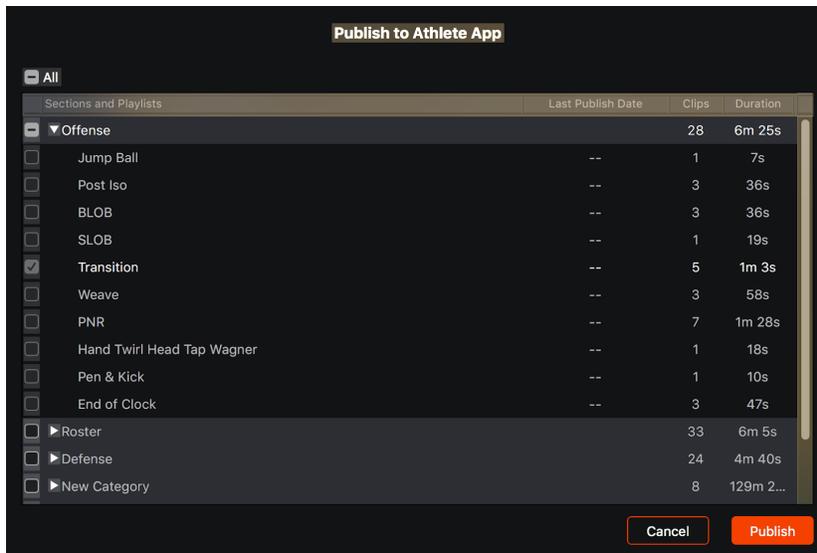
Sign In

Authentication Required

Username:

Password:

You are now ready to publish playlists to the iPhone Athlete App. From the menu bar, choose Organize, then choose Publish. The Publish List Selection Window will appear.



Publish to Athlete App

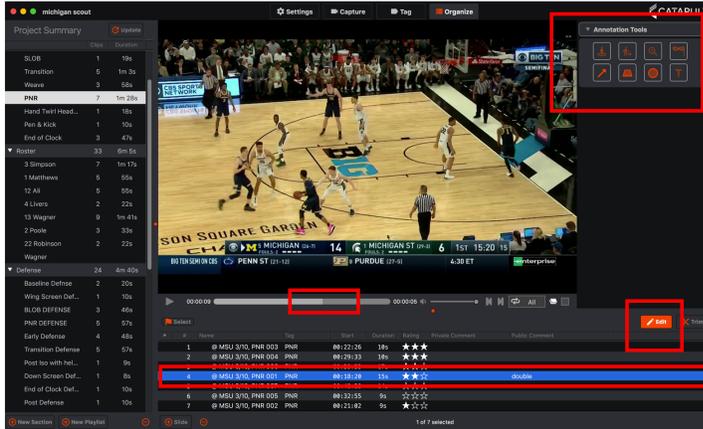
All

Sections and Playlists	Last Publish Date	Clips	Duration
▼ Offense		28	6m 25s
<input type="checkbox"/> Jump Ball	--	1	7s
<input type="checkbox"/> Post Iso	--	3	36s
<input type="checkbox"/> BLOB	--	3	36s
<input type="checkbox"/> SLOB	--	1	19s
<input checked="" type="checkbox"/> Transition	--	5	1m 3s
<input type="checkbox"/> Weave	--	3	58s
<input type="checkbox"/> PNR	--	7	1m 28s
<input type="checkbox"/> Hand Twirl Head Tap Wagner	--	1	18s
<input type="checkbox"/> Pen & Kick	--	1	10s
<input type="checkbox"/> End of Clock	--	3	47s
<input type="checkbox"/> ▶ Roster		33	6m 5s
<input type="checkbox"/> ▶ Defense		24	4m 40s
<input type="checkbox"/> ▶ New Category		8	129m 2...

Select the playlists you wish to publish, then click Publish in the bottom right corner of the window. A progress bar will appear and update the progress until the publish is complete. At that point you can press OK. The clips are now available in the cloud to be reviewed in the Vision Athlete App.

Annotation Tools - (Adding telestration at a specific play point)

While in the organize tab, select a play from the playlist and move to the point in the play that you wish to add your telestration. Next click on the Edit button - the Edit button will turn on (orange), you will notice that you now have an Annotation Tool Box in the upper right hand corner of your application. You can now choose your tool and edit your diagram(s)



You have 3 annotation tool choices:

Line , Polygon , and Circle .



Line:

Line Width - Controls how thick you want the line to be.

Line Color - Select the color of the line.

Number of Nodes - Allows you to change the direction of the line

Start Cap - you can choose an arrow or a hammer to appear at the beginning of the line

End Cap - you can choose an arrow or a hammer to appear at the end of the line.

Polygon/Area

Line Width - Controls how thick you want the line to be.

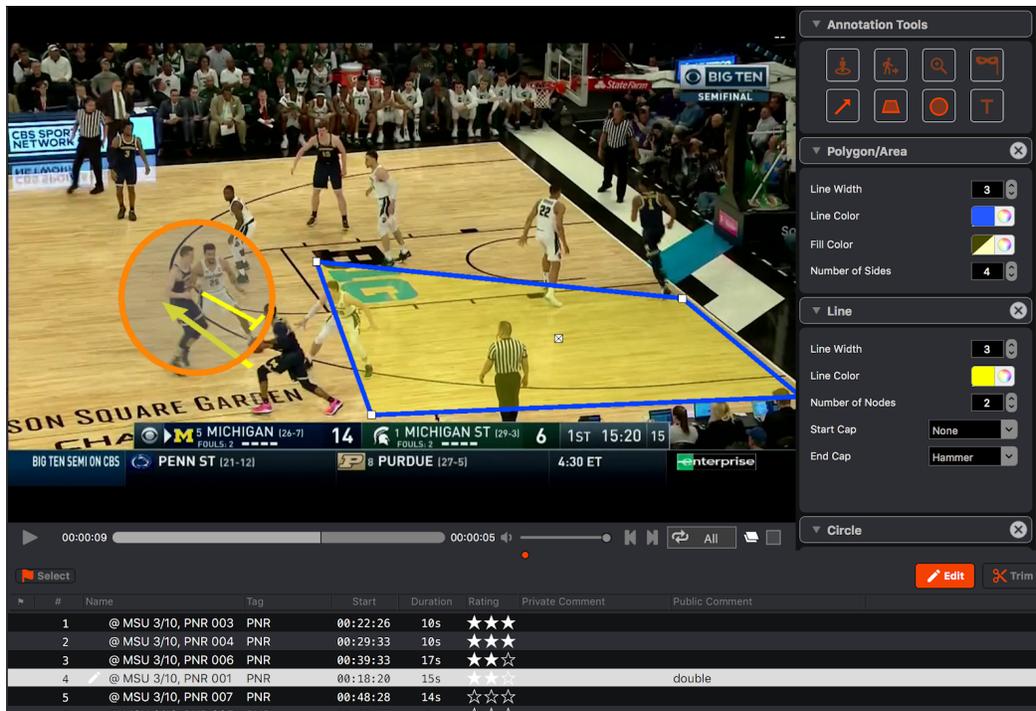
Line Color - Select the color of the line.

Number of Sides - choose 3 or 4 sided polygon

Fill Color - you can select the fill and by clicking on the  you can change the opacity of the fill.

Annotation (con't)

In the example below, I've drawn an Orange Circle around the Player (#22) who is setting the screen. I have also drawn a Yellow Line End Cap Arrow showing where Player (#12) is going and finally a Yellow Line showing where Player #22 is setting the screen end cap hammer. I've used a Polygon Blue Outline/Yellow Area to show the spacing "area" available for the Player (#22) available to shoot. When my annotations are complete, simply click edit to save changes and you will have the option to create another annotation on a different play or a different point in the same play.



After I close out  and have created an annotation on a play I will have two visual indicators that the annotation exists. The Playlist will be marked with a  and, the video window scrubber bar will show an annotation indicator with a vertical black line .

I can also use the  in the video window toolbar to jump from annotation to annotation on your clip.

If I want to clear the annotation from the play, I jump to the annotation using the brackets above, then click on edit, then I can click on the  to delete the annotation. If I want to move an annotation on the screen, select the annotation and then move (drag and drop) using the .



Athlete App iPhone

Supported Device Types: Apple iPhone

Minimum OS Version: 11.0

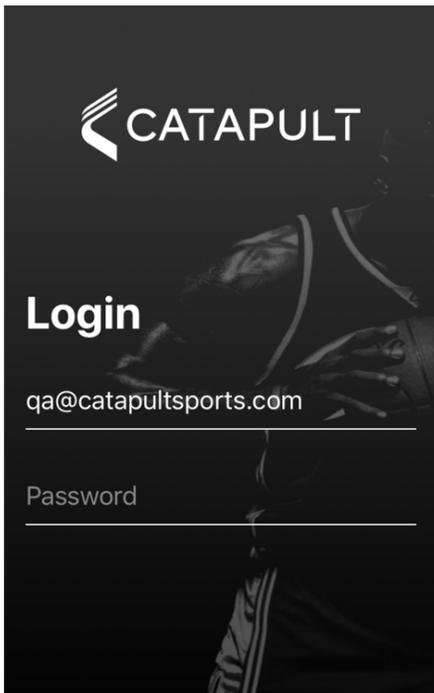


Head to our installation website: <https://bit.ly/2xp0OVT> on your iPhone and download the athlete Mobile Build.

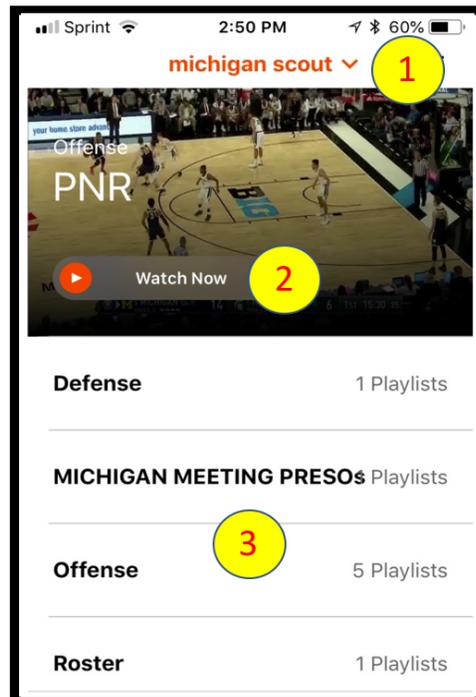
Before using the app you will need to "okay" the program to run on your Phone by going to Settings-General- and scrolling down to Device Management. Click on device management and follow the steps to "trust" XOS technologies, inc to run on your phone

Click your app icon to Launch the Athlete App on your iPhone. You will be taken to the Catapult Login Screen. Enter your User Name, Enter your Password, You will be taken to your home screen. You can choose to change your project (1), you can select the most current playlist (2), or you can open a new section in your project to view and select the playlists in that section (3).

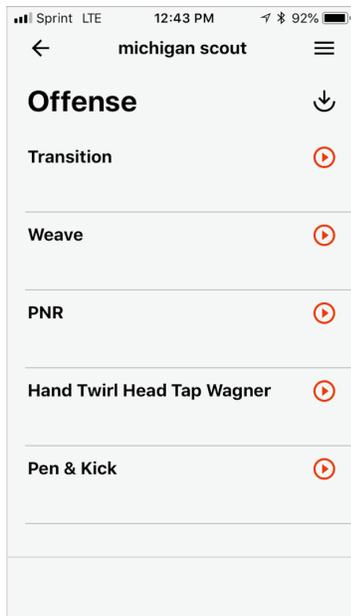
Login:



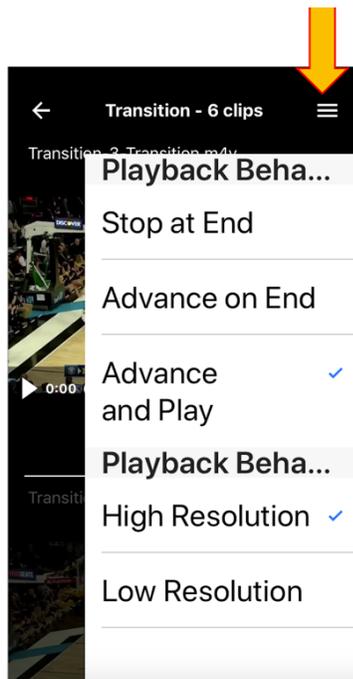
Home Screen:



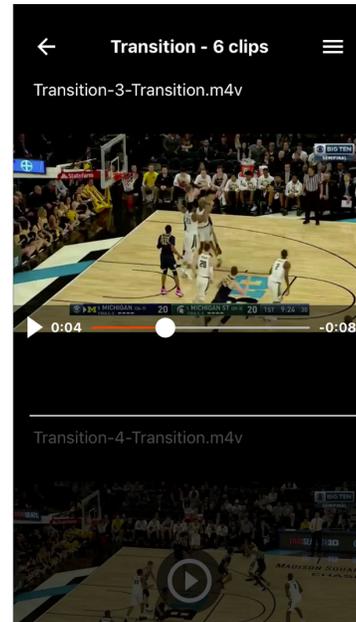
Section & Playlists View



Playback Behaviors



Plays in Portrait Mode



Rotate your iPhone to view the play in Landscape Mode



Playback Functionality

Click the white “play/pause” triangle to play and pause the video or
Single finger tap the video screen.

Single finger touch and drag right for Forward Play

Single finger touch and drag left for Reverse Play

Two finger swipe left to advance to next clip

Two finger swipe right to go back to previous clip

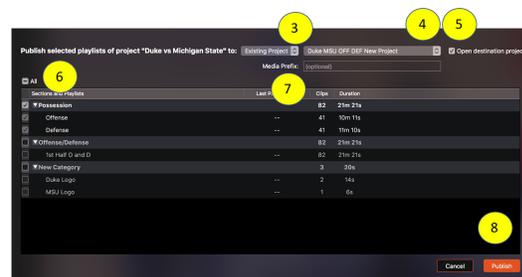
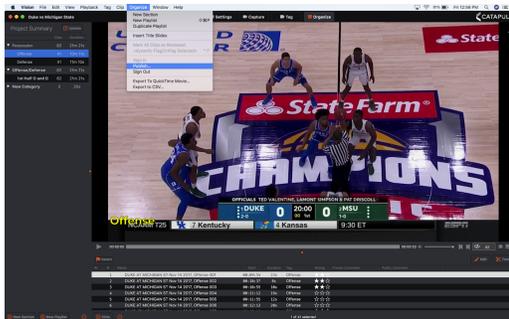
Publish Selected Playlists to an Existing Project

In Vision we have the ability to consolidate a project and or combine multiple playlists from multiple projects into an existing or new project.

Publish to a new or existing project

In the example below, I have a 1st half from a basketball game that includes 1:05 mins of video. I've tagged all of the offense and defense possessions in the half. I created two playlists, an Offense Playlist and a Defense Playlist. I want to consolidate the 82 possessions to a new project and move just the 21m 21s of video. Which will save me storage space. Please follow the steps below. Following these steps you can also combine multiple playlists from multiple projects into an existing or new project.

1. In Vision, in the menu bar, Select File, New and create your New Project. Give that new project a name. And close out the project.
2. Now go back to the original project. Be sure you are in the Organize tab, select Organize in the menu bar and choose Publish



3. Change Athlete App to Existing Project
4. Choose the Project you wish to copy to
5. Select or deselect Open destination project - this will open the project after you copy the clips
6. Select the playlist(s) you want to publish to a new project. Please note that the playlist name will be name of your timeline in the new project as well as the Name in the Name Column of your playlist. If you wish to change this later, you can go to the new project settings tab and choose the Video Tab, and change the Name in the Name Box.
7. The Media Prefix is Optional, if you include a name here it will add that name to the front of the Game&Clip Name
8. Click the Orange Publish Box in the bottom right corner of the pop up window. If you chose to open the destination project, then that project will open when the publish is finished. If, not when the publish is complete the pop up box will close out and you will be in your current project.

Vision SHORTCUTS

Overall System:

Quit = Command Q

Close Project = Command W

New Project = Command N

Open Project = Command O

Select All = Command A

Save = Command S

Undo = Command Z

Redo = Shift Command Z

Cut = Command X

Copy = Command C

Paste = Command V

Space= Play/Stop

Shift + Up arrow = Fast Forward

Shift + Up arrow again = Increases Fast Forward. 2x, 4x, 8x, 16x

Shift + down arrow = Rewind Shift +

Down arrow again = Decreases rewind. 2x, 4x, 8x, 16x

Use Secondary Playback Speed = Command Y

Tagging Tab:

New Tag = Shift Command T

No Rating = Command `

One Star Rating = Command 1

Two Star Rating = Command 2

Three Star Rating = Command 3

Organizer Tab:

Trim Highlighted Clip in Playlist = T

Move Clip in Playlist to top = Shift Command Up Arrow

Move Clip in Playlist to bottom = Shift Command Down Arrow

New Playlist = Shift Command P

Add Flag = Control F

Home Screen = Command 0

Collapse/Expand Categories & Sections =Command Click the Triangle

In slides, Control & option = return

Option & "8" creates a bullet

Bolt Remote

Bolt Remote Functionality

1. Play Pause = Spacebar
2. Slow Mo Reverse = right arrow
3. Slow Mo Forward = left arrow
4. Fast Rewind = Shift/left arrow
5. Fast Forward = Shift/right arrow
6. Beginning of Next Play = down arrow
7. Beginning of Previous Play = up arrow
8. Laser
9. Flag = control/f
10. In/Out Full Screen

