Photoshop / Edit Smart Objects

Edit the content of a Smart Object

When you edit a Smart Object, the source content is opened in either Photoshop (if the content is raster data or a camera raw file) or Illustrator (if the content is vector PDF). When you save changes to the source content, the edits appear in all linked instances of the Smart Object in the Photoshop document.

Select the Smart Object from the Layers panel, and do one of the following:
Choose Layer > Smart Objects > Edit Contents.

Double-click the Smart Objects thumbnail in the Layers panel.

Click OK to close the dialog box.
Make edits to the source content file, then choose File > Save.
Photoshop updates the Smart Object to reflect the changes you made. (If you don't see the changes, make the Photoshop document containing the Smart Object active).

Replace the contents of a Smart Object

You can replace the image data in one Smart Object or multiple linked instances. This feature lets you quickly update a visual design, or replace low-resolution placeholder images with final versions.

Note: When you replace a Smart Object, any scaling, warping, or effects that you applied to the first Smart Object are maintained.
Select the Smart Object, and choose Layer > Smart Objects > Replace Contents.
Navigate to the file you want to use, and click Place.
Click OK.
The new content is placed in the Smart Object. Linked Smart Objects are also updated.